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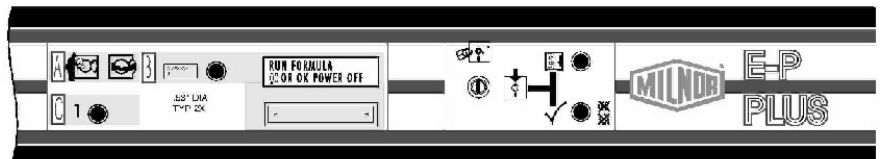
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Technical Reference— E-P Plus Microprocessor Washer-Extractor Controller

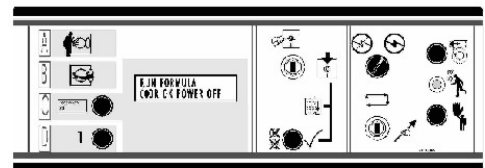
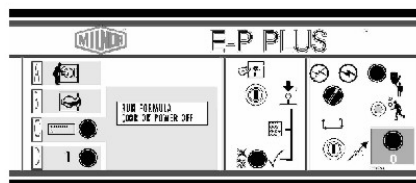
H7J



MxJ



QxJ



FxJ

Please Read

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References to Yellow Troubleshooting Pages

This manual may contain references to "yellow pages." Although the pages containing troubleshooting procedures are no longer printed on yellow paper, troubleshooting instructions, if any, will be contained in the easily located "Troubleshooting" chapter or section. See the table of contents.

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for MATEPPLSDE/9910FV

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ABOUT THIS MANUAL

Scope—This instruction manual is intended to provide commissioning, programming, operating, and troubleshooting instructions for washer-extractors equipped with the E-P Plus[®] microprocessor control. See the installation manual for information on machine installation procedures and mechanical requirements. See the service manual for preventive maintenance, service procedures, and mechanical parts identification. See the schematic manual for electrical parts identification and electrical troubleshooting.

Quick Reference Tabs—The tabs along the right edge of the manual mark vital information.

COMMISSIONING—Commissioning instructions ensure proper start up.

CONTENTS—See Table of Contents for section/page numbers of cross references used herein.

CHANGES/NEW MATERIALS—These, if any, will be found behind the “Changes . . .” divider.

The Normal Display Sequence at Each Power Up—On E-P Plus[®] models *with* a *Master switch*, the sequence of displays shown in “RUNNING A FORMULA IN AUTOMATIC . . .” appears every time the *Master switch* is turned on. On models *without* a *Master switch*, this sequence appears when the machine is connected to power.

Manual Number/Date Code (When To Discard or Save)—The manual number/date code is located on the inside front cover, upper right corner just above the manual name. Whenever the manual is reprinted with new information, part of this number changes. **If the *date code* after the “/” changes, the new version applies to all machines covered by the old version, but is improved— thus the old version can be discarded. If the *manual number* before the “/” changes, the new manual covers only new machines.** Example: Discard MATMODELAE/8739CV when MATMODELAE/8739DV is received (minor improvements). Also, discard MATMODELAE/8739DV when MATMODELAE/8746AV is received (major improvements). But keep MATMODELAE/8746FV when MATMODELBE/8815AV is received, since the new manual no longer applies to machines originally shipped with the old manual.

Documents and Change Bars—The individual documents comprising this manual use the same revision criteria as the manual. Text documents also display change bars. Example: When section MSOP0599AE/9135BV becomes MSOP0599AE/9135CV, change bars with the letter “C” appear next to all changes for this revision. For a major rewrite (e.g., MSOP0599AE/9226AV), all change bars are deleted.

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Section
Commissioning

1

IMPORTANT OWNER/USER INFORMATION— E-P PLUS WASHER-EXTRACTORS

Take the following steps before placing this machine in operation:

1. Ensure safety of laundry personnel.
2. Customize data (configure, formula, and productivity/accumulator data).

Ensure Safety of Laundry Personnel

Ensure that all personnel who will operate or maintain this machine read the safety manual *before permitting them to access the machine*. Ensure that all user manuals are available to the appropriate personnel and that all precautions explained in the safety and other user manuals are observed.

Customize Data

When To Customize Data

- When commissioning the machine
- When required by error message
- After replacing the CPU board
- After upgrading software (replacing EPROMs)
- After adding or removing optional equipment

What Customizing Requires—Verify configuration. Program formulas and clear productivity data, if applicable. See the programming and operating sections in this manual for instructions.

Data Accessibility—Configure and formula data can only be altered while the keyswitch is in the program position (data is keyswitch-protected). Productivity data, because it is accumulated in the *run mode*, cannot be keyswitch-protected and is accessible to anyone. Data is accessible to the extent described in the following table:

Type of Data	Ways Data Can Be Used and Altered
Configure Data	Data can be read and over-written
Formula Data	Data can be read, over-written (added/changed), and cleared
Productivity Data	Data can be read and cleared

If Data Becomes Corrupted—If the microprocessor senses that data is unusable or unreliable, an error message will appear (usually at power up), possibly preventing machine operation. The consequences and appropriate actions for each error message are explained in the troubleshooting instructions. Follow these instructions exactly to ensure that corrupt data is completely eliminated and replaced with valid data. Failure to do so may result in unsafe operation or machine damage.

ABOUT THE USER CONTROLS— E-P PLUS WASHER-EXTRACTORS









User controls are of two types—electro-mechanical controls (switches, buttons, and status lights) and microprocessor interface controls (display and keyswitch). Controls are mounted on one or more nameplates on the machine or a separate electric box.

NOTE: Do not attempt to use your machine merely by referring to the descriptions of controls. Read the operating, programming, and troubleshooting instructions throughout this manual and the operator manual.

Electro-Mechanical Controls

Electro-mechanical controls vary with machine model and are explained in the machine-specific operator manual furnished with the machine.

Throughout the manual, commands for operating controls will be portrayed as shown below:

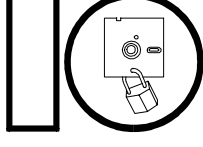
Symbol	What It Means
	Turn the <i>Run/Program keyswitch</i> clockwise to program.
	Turn the <i>Run/Program keyswitch</i> counterclockwise to run (and remove the key).
	Turn the <i>Auto/Test keyswitch</i> clockwise to the test position
	Turn the <i>Auto/Test keyswitch</i> counterclockwise to the auto position (and remove key).
	Press and release the <i>Stop button</i> .
	Press (turn) buttons (keyswitches) sequentially.
	Press (turn) buttons (keyswitches) simultaneously.
	Press (turn) either button (keyswitch).

Microprocessor Interface Controls

These controls, shown in FIGURE 1, include *Run/Program keyswitch* and *display*, located on the main nameplate (position may vary). These controls permit the user to pass data to and from the microprocessor controller.

NOTE: This section folds out so that you may continue to refer to FIGURE 1 as you review the remainder of this manual.

Run/Program Keyswitch—This key-operated switch provides security for all field-programmed data in memory. With the *keyswitch* set to *run* (☞), this data cannot be changed. The key cannot be re-moved in the *program* (☞) position.

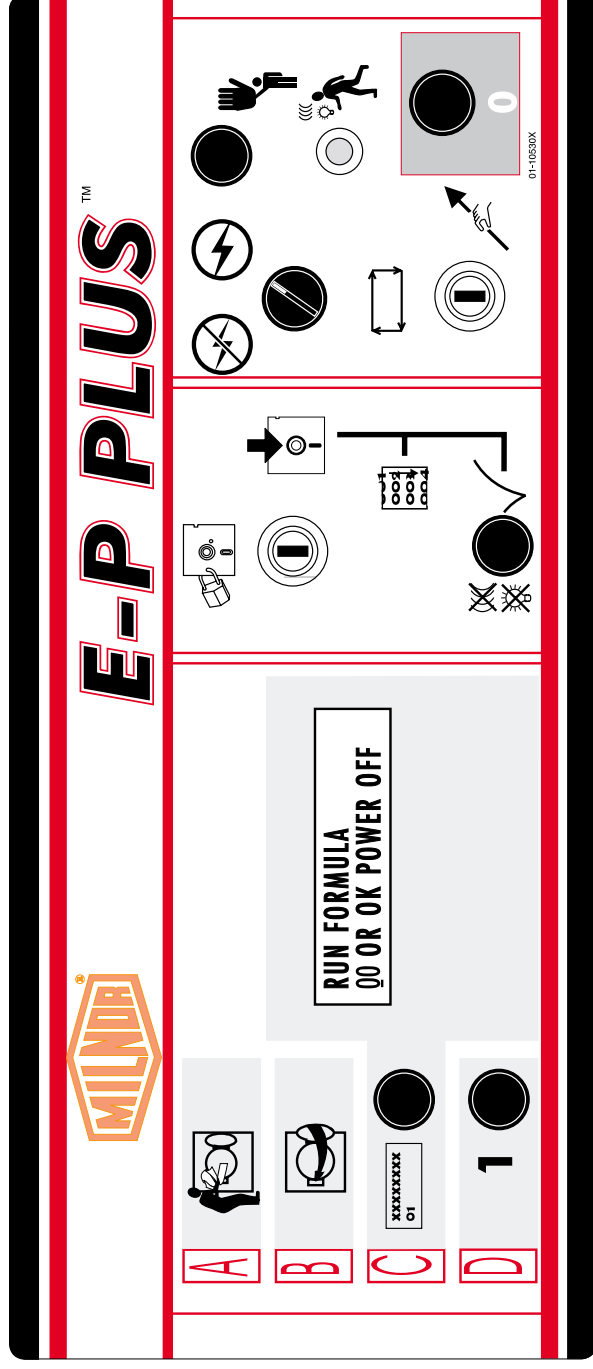


CAUTION

DATA LOSS HAZARD—Improper use of the *keyswitch* may corrupt program data.

- ☞ Return to the run mode only when the display says *Ok Turn Key to Run*.
- ☞ Only power off or on with the *keyswitch* at *run*.
- ☞ Do not leave the key accessible to unauthorized personnel.

FIGURE 2 (MSOP0271AE)
Control Panel for Q-style and F-style Machine Models



Display—This two-line device displays *messages* and *data entry screens*. *Messages* inform the user as to the machine's operating status or alert the user to conditions that must be satisfied before operation can continue. *Message displays* in this manual are normally black.

Data entry screens prompt the user to enter data at the keypad. As keys are pressed, the data appears in the data input field on the display. A blinking *cursor* always shows where the next character will be entered. *Data input screens* in this manual are gray, the data input field is black, and the starting cursor position is underlined.

B

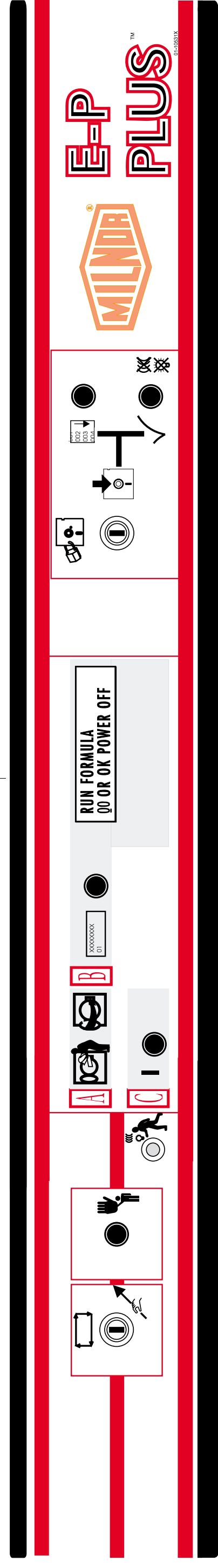


FIGURE 1 (MSOP0271AE)
Control Panel for M-style Machine Models

Section
Programming

2

PROGRAMMING THE E-P PLUS[®] MICROPROCESSOR WASHER-EXTRACTOR CONTROL

The Program Menu and How To Access It

The Available Modes in the Program Menu

- 0 = OK TURN KEY TO RUN (permits safe return to *run mode*)
- 1 = ADD/CHANGE FORMULA (adds/deletes steps or deletes formulas)
- 2 = CONFIGURE (tells controller which options are included)
- 3 = STANDARD FORMULAS—deletes all field modifications to the first 10 formulas and reloads the 10 standard formulas for the selected industry set. Also optionally deletes any previously created formulas 11-30.

To Access the Program Menu

When the display=

RUN FORMULA
00 OK TO POWER OFF

This is the *run mode* explained in “OPERATING” (see Table of Contents).

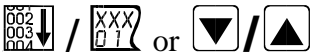


Accesses the *Program Menu*.

Display=

PROGRAM 0 MENU
OK TURN KEY TO RUN

Program Menu. Underline indicates cursor position. Black character indicates current parameter. **Always return to 0 before turning the Run/Program keyswitch to run.**

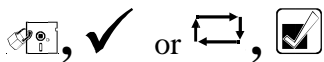


Scrolls forward/backward through the available program modes.

For Safe Return to Run Mode From Program Mode

Scroll to program mode 0

PROGRAM 0 MENU
OK TURN KEY TO RUN



Returns to run display

RUN FORMULA
00 OK TO POWER OFF

How To Avoid Data Loss!

Do not turn *Run/Program* keyswitch to *run* unless the display says *OK Turn Key To Run*; otherwise any formula modifications entered during this programming session (since last turning the keyswitch to *program*) will be lost, but any formula not modified during this programming session will be unaffected.

Never turn power off while in program mode. Otherwise, the control requires deleting the entire memory.

If the control requires reprogramming configure and formulas:



Control starts at configure

CHECKSUM ERROR,
TURN KEY TO PROGRAM

TEMP CONTROL?
0=NO 1=YES 0

1 = ADD/CHANGE FORMULA

When the display=

PROGRAM 1 MENU
ADD/CHANGE FORMULA



ADD/CHANGE FORMULA
00 RETURN TO MENU

If selected formula doesn't yet exist, *Add* blinks; if it does exist, *Change* blinks.

To Select a Formula



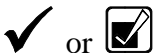
To select a formula. Indexes forward/backward through the formula numbers (01-30). There are always 30 programmable formulas even if some are blank.

Example:

ADD/CHANGE FORMULA
03 FORMULA NUMBER 03

(example: formula 03 now available for *Change*)

To Access a Formula



Accesses selected formula for programming

03 TMMQFFFHC3LSCWSS*
01 2050125232200—

(example: formula 03, step 01)

To Delete an Existing Formula

Enter T=0 (type of step=end) in step 01

How the Formula Programming Help Screens Work

Each decision has a help screen.

03 TMMQFFFHC3LSCWSS*
01 0000—

appears in four seconds (if no valid entry)



03 T TYPE OF STEP
01 0 END FORMULA

Page A. ✓ or advances the cursor to the next decision. When the cursor advances past the last decision on this display, a new display (Page B) appears for the remaining decisions in this step. Decisions required on both pages will vary depending on machine model and options.

① or 1 with Page A or B present, displays this formula and step name.

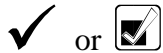
Help screen for *Type Of Step*. When any help screen is present, or scrolls the choices. When the help screen is displayed, ✓ is required to accept the displayed choice and advance the cursor to the next decision.

How To Quickly Return to the Run Mode



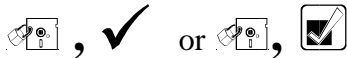
Returns to the *Formula Menu*, as explained in “To Move Cursor Backward/Forward in Formula Programming,” in this section

ADD/CHANGE FORMULA
00 RETURN TO MENU



Returns to the *Program Menu*

PROGRAM 0 MENU
OK TURN KEY TO RUN



Returns to the *run mode*

RUN FORMULA
00 OK TO POWER OFF

To Move Forward/Backward Through the Step Numbers and Decisions

Each step has two successive displays—pages A and B.

PAGE A

Formula Number → 03 TMMQFFHC3\$CWSS+
Step Number → 01

These decisions repeat for each chemical programmed.

PAGE B

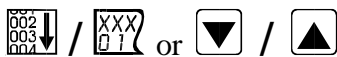
03 DRE
01

OR

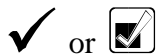
03 SPD DRE
01

For single motor inverter driven machines only

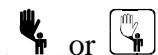
With the cursor at the step number:



Indexes forward/backward through the step numbers for this formula.

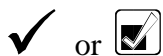


Accesses the selected step (cursor moves to decision “T”) or exits this formula, *saving any changes if this is the last step of an existing formula.*

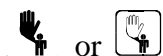


Exits this formula, *clearing this formula if it was just created or losing any changes to an existing formula.*

With the cursor at a decision within a step:

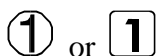


Moves the cursor forward among pages A and B through each valid decision in a specific step. This accepts the standard or default decision if another choice was not previously made.



Moves the cursor backward among the two pages, through each valid decision within a specific step, except—

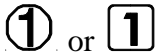
- If the cursor is at decision **T** on page A, it will move to the step number.
- If the cursor is at the first decision on page B, it will back up to the *first decision (C) for the first chemical* commanded in this bath (if any).



Displays the name of the formula and step you are modifying.

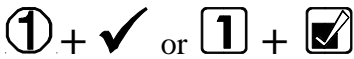
How To Insert or Delete a Step

Only when the cursor is blinking at the step number:



Instructs the user which key strokes insert or delete a step

START+NEXT/TERM TO
INS/DELETE THIS STEP

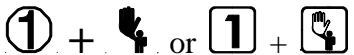


Inserts a duplicate of this step. If this is step 01, the duplicated step becomes the new step 01 and all the following steps move one number higher. The control prevents duplicating an *End Formula* or an extract step.

Display=

03 TMMQFFFHC3LSCWSS*
01 NEW STEP01 DUPPED

Insert a new step by duplicating a step and modifying the decision values as shown in "The Decisions When Programming a Step."

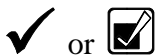


Deletes this step. The next higher step becomes the current step, and all following steps move one number lower.

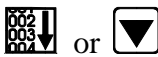
The control prevents deleting an *End Formula* or a bath between two extracts.

Display=

03 TMMQFFFHC3LSCWSS*
01 STEP DELETED



Advances cursor (without deleting or duplicating this step), accesses the next step, and allows modification of values.



Scrolls through value choices for decision selected by cursor.

To Save Changes

Use the above procedures to quickly move around in a formula and make changes. After all changes are made, save the changes by moving the cursor to the step number and pressing or one or more times to exit the formula. Do not exit with or or all changes will be lost.

The Decisions When Programming a Step

03 TMMQFFHC3LSCWSS*
01 A total of 30 formulas with a total of 225 steps may be programmed.

T=Type of step for SxJ, MxJ, and QxJ machines only.

0=End Formula

—The last step must be 0=End Formula and is automatically added as a last step if 5 or 6 (Final Extract) is selected. The formula can be ended without a final extract (if this is not the last available step, the display shows *End Formula #xx?*; see explanation under *Decision D* in this section) by making T=0 in the last step. An existing formula will be deleted if T=0 in step 01; step 01 may not=4, 5, or 6.

1=1-Way Wash

—Increases mechanical action. Use for small pieces which cannot tangle.

2=2-Way Wash

—Use for sheets or other large pieces which tangle unless reversed.

3=Soak Wash

—**Cylinder does not turn.** Use for delicate fabrics.

4=Intermediate Extract—For extracts between baths or for final extract at low (E1) speed if machine has two-speed extract.

5=Final Extract

—Low (E1) speed duration is dictated by machine style (SxJ=no delay; MxJ=100 second duration, QxJ=60 second duration if Dip Switch 5 is set *off*, but no delay if switch 5 is set *on* (see “HOW TO SELECT AN E-P PLUS® INDUSTRY FORMULA SET”), then high (E2) speed duration lasts for remainder of commanded extract time. When the commanded extract time ends, the cylinder stops and the formula ends.

T=Type of step for single motor inverter-driven machines only (FxJ, VxJ).

0-3 Same as above

4=Intermediate Extract 1—Lowest extract speed (Extract 1)

5=Intermediate Extract 2—Middle extract speed (Extract 2)

6=Final Extract—Intermediate extract 1 (E1) duration is 100 seconds. Then, the high (E3) speed duration lasts for remainder of commanded extract time. When the commanded extract time ends, the cylinder stops and the formula ends (Extract 3).

03 TMMQFFHC3LSCWSS*

MMQ =Duration of step in minutes, minutes, and quarter minutes.

000=Invalid. Control defaults to 001=15 seconds.

001=00.25 minutes (i.e., 0 minutes and 15 seconds—minimum)

113=11.75 minutes (i.e., 11 minutes and 45 seconds)

633=63.75 minutes (i.e., 63 minutes and 45 seconds—maximum)

Factors Affecting Total Formula Time

Drain and distribution cycle times are standard for each machine. These times are as follows:

Machine(s)	Distribution	Standard drains	2-way wash drain
MxJ/FxJ	1:00 minute	1:00 minute	1:20 minutes
SxJ	begins when bath time expires and lasts until five seconds after the high level input is lost (if machine running at high level) or two seconds after the low level input is lost (if machine running at low level)	1:00 minute	1:20 minutes
QxJ	1:08 minutes	1:08 minutes	1:08 minutes

03 TMMQFFFHC3LSCWSS*

Only appears if machine supplied with and configured for temperature control (Temp Control=yes).

FFF=°F commanded in this bath if configured for °F.
CCC=°C commanded in this bath if configured for °C.
000=No temperature commanded in this bath.
- - -=Display if no temperature commanded.
050=MIN °F (010 = MIN °C)
205=MAX °F (095 = MAX °C)

03 TMMQFFFH_C3LSCWSS*
01

03 TMMQFFFH_C3LSCWSS*
01

03 TMMQFFFHC_3LSCWSS*
01

Only appears if machine supplied with and configured for this option.

H=Hot water valve

0=Off

1=On

*2=Raises temperature of filling water

3=Not allowed

C=Cold water valve

0=Off

1=On

2=Not allowed

*3=Lowers temperature of filling water

3=3rd water valve

0=Off

1=On

*2=Raises temperature of filling water if connected to a hot water valve.

*3=Lowers temperature of filling water if connected to a cold water valve.

If a temperature is programmed in a step, the control requires either modulated water (H=2 and C=1 or 3, or C=3 and H=1 or 2) or steam injection, otherwise the cursor returns to the temperature decision for correction.

How To Modulate Water Valves To Regulate the Temperature of Incoming Water

*When the thermo-modulated temperature of the incoming water is commanded having both hot and cold water valves, a faster, more accurate fill with fewer temperature swings will occur with H=1 (ON) and C=3 (Cold lowers fill temperature) when the commanded temperature is hotter than *split* or with use H=2 (Hot raises fill temperature) and C=1 (ON). Use H=2 (Hot raises fill temperature) and C=3 (Cold lowers fill temperature) when temperature is near *split* or when in doubt. H=2 (raises fill temperature) or 3=2 is not allowed for cold water and C=3 (lowers fill temperature) is not allowed for hot water.

03 TMMQFFFHC3LSCWSS*
01

L=Liquor level

1=Level 1 (low)

2=Level 2 (high)

How To Cooldown

A Cooldown is programmed as a separate bath step following the bath in which the Cooldown is desired. In this cooldown step, command a cooldown temperature, plus 0 in each water valve. The control will automatically insert a “no drain” in the previous bath and 010 in MMQ (a Cooldown cannot be commanded following an extract). The commanded cooldown temperature must always be about 15-20°F (8-11°C) higher than the hottest ambient temperature *or* the hottest cold water temperature that will be encountered, or it may take a long time or even be impossible to achieve the commanded cooldown temperature. Cooldown will proceed for one minute after temperature is achieved (must be achieved for 15 seconds), whereupon the machine will drain (unless *no drain* is commanded to prolong this cooldown bath when desired, as to add chemicals after achieving the cooldown temperature). If 0 (zero) is commanded for each water valve in a bath following an extract:

Display= **Fxx COOLDOWN ILLEGAL**
Sxx PRESS NEXT

① or ①

- If Cooldown configured, returns the cursor to the time field (MMQ).
- If Cooldown not configured, but *temperature control* configured, returns the cursor to the temperature field (FFF or CCC).
- If temperature control not configured, returns the cursor to the first water valve field.

03 TMMQFFFHC3L SCWSS*
01

Only appears if machine supplied with and configured for temperature control (*temp control=yes*) and steam (*steam error greater than zero*).

S=Steam in this bath

0=No steam

EARLY AFTER TIMER

1 =	No	Yes	Runs
2 =	No	No	Stops
3 =	No	Yes	Stops
4 =	Yes	Yes	Runs
5 =	Yes	No	Stops
6 =	Yes	Yes	Stops

See “How To Select the Steam Code” in this section.

How To Select the Steam Code

EARLY = *Yes* starts steaming at lowest safe level. Use *Yes* when machine has only a cold water valve or when plant has only low-temperature hot water. *No* starts steaming when commanded level achieved. Use *No* when machine has both hot and cold water valves if commanded temperature is lower than hot water temperature.

AFTER = *Yes* resumes steam in this bath if temperature falls below commanded, once initially achieved. *No* prohibits further steam after temperature is achieved. Use *No* if chemicals or goods may be damaged by steam after chemical injection (as in bleach baths), otherwise use *Yes*.

TIMER RUNS = runs while steaming. *Stops* = stops until commanded temperature is first achieved. Use *Runs* if temperature need not be exactly maintained throughout bath and/or when it is certain that commanded temperature will be nearly achieved while filling. Use *Stops* if temperature must be achieved before adding chemicals, otherwise software will suppress this chemical-add choice.

03 TMMQFFFHC3LSCWSS
01

Chemicals can be added to any bath (except cooldown bath). A standard chemical injection can be prevented by commanding C=0 (no chemical in this bath) or by commanding SS=00 (zero seconds of chemical injection). **No more than two chemicals can be programmed per bath.**

C=Chemical number

0=No chemical in this bath.

2=Chemical 2 (example)

5=Chemical 5 (maximum)

03 TMMQFFFHC3LSCWSS*
01

W=When to inject chemical

0=With fill

1=At level satisfied

2=At level and temperature satisfied (only if steam codes 2, 3, 5, or 6 to a specified temperature with *Timer Stops While Steaming* is commanded).

03 TMMQFFFHC3LSCWSS*
01

SS= Seconds of chemical injection

00=Zero seconds prohibits this chemical injection.

40=40 seconds. If no specific inject time is entered, the control will automatically insert 40. Any other value between 00=zero seconds (no chemical injection) and Q5=255 seconds may be specified and will override the 40-second default value.

B9=119 seconds (example)

Q5=255 seconds (maximum)

How To Command Inject Times Between 100 and 255 Seconds

Enter the appropriate letters A-Q (excluding the letter O) for the first character and the desired number 0-9 for the second character. Examples: A0=100 seconds, E7=147 seconds, Q5=255 seconds (maximum).

A=100	E=140	I=180	M=220
B=110	F=150	J=190	N=230
C=120	G=160	K=200	P=240
D=130	H=170	L=210	Q=250

⚠ CAUTION ⚠

RISK OF POOR OR INCONSISTENT WASH QUALITY—Short injections (less than 10 seconds) do not work for the following reasons: 1) Fine adjustments are not possible (e.g., a 1 second change to a 3 second injection is +\- one third). 2) Erratic response time (due to pump mechanical lag, draining of the delivery tubes, etc.) is more detrimental (e.g., a 1/2 second delay in a 3 second injection yields 17% less than expected, versus only 5% less for a 10 second injection).

- ☞ **Size pumps or valves small enough for adequate control (i.e., for longer injection times).**
- ☞ **Use two pumps or valves for one chemical (one small and one large) if quantity needs vary greatly.**

03 TMMQFFFHC3LSCWSS*
01

* =**Signal with chemical?** The signal will not occur until the when to start chemical injection decision has been satisfied. The commanded chemical injection will not start until the signal is cancelled (press ✓ or to cancel signal).

0=No

1=Yes

03 TMMQFFFHC3LSCWSS*
01

After the first chemical has been programmed, the controller will come back to ask for a second (final) chemical.

C=Chemical number of additional chemical

0=No additional chemical in this bath. Cursor advances to next decision.

3=Chemical 3 (or any valid chemical number). Cursor “returns” to decision W.

03 SPD DRE
00

Selects the wash speed for this step (for single motor inverter-driven machines only). Defaults to Wash 1 when default formulas or a new bath step is entered.

SPD=Basket speed

0=Wash 2 : High speed (for use with polycotton)

1=Wash 1: Normal speed

⚠ CAUTION ⚠

MACHINE MALFUNCTION AND DAMAGE HAZARDS—The variable speed inverter was programmed at the factory. The constants are written inside the electrical box housing the inverter. Changing these constants may result in damage to goods or the machine.

03 DRE
01

or **03 SPD DRE**
01

D=Drain Type

0=Standard drain speed —Basket turns clockwise at drain (distribution) speed.

1=Two-way wash speed —Wash speed reversing; more mechanical action while draining.

2=Do not drain —Use for functions later in this bath, such as to inject chemicals, raise temperature, or raise level without draining.

3=Stop with fill —Basket stationary during *previous* fill; drain speed while draining.

4=Stop with drain —Basket stationary; no mechanical action while draining.

5=Stop fill and drain —Basket stationary during *previous* fill and drain.

03 DRE
01

or **03 SPD DRE**
01

If machine is configured for reuse drain (reuse drain=yes).

R=Drain destination

0=Drain to sewer

1=Drain to reuse

03 TMMQFFFHC3LSCWSS*
02

The cursor returns here to program the next step unless the step just programmed is the last step of the formula (T=0;T=5 if SxJ, MxJ, or QxJ; or T=6 if FxJ or VxJ) or if the number of steps exceeds 50 where cursor will advance to “E.”

END FORMULA #xx ?
0NO

This display appears if T=0 in previous display and this is not the last available step in this formula.

0=No. Aborts the previous T=0 selection. Display returns to the T (type of step) decision.



1=Yes. Accepts that the formula should end here.

03 DRE
01

or



03 SPD DRE
01

E=How to end?

0=Stopped —Operator must press  or  to silence the signal.


1=Reversing —(at wash speed) Operator must press  or  to end.

2=Drain Speed —Operator must press  to end.

3=Tumble —(at wash speed) Signal occurs two minutes later. Operator must press  or  to end.




ADD/CHANGE FORMULA
00 RETURN TO MENU

This display reappears if the step just programmed is the last step of the formula.

✓ or 

Returns to the *Program Menu*

PROGRAM 0 MENU
OK TURN KEY TO RUN

, ✓ or , 

Returns to the *run mode*

Display=

RUN FORMULA
00 OK TO POWER OFF

2 = CONFIGURE (and Why It Is Necessary)

Because the microprocessor can control several different models, it is necessary to *configure* each unit to match its specific model and type washer-extractor, including optional features like the number of water valves, whether or not the machine has thermostatically controlled water and/or steam temperatures, Cooldown, etc. Such decisions are discrete to the specific machine and must never be changed unless options are later added or removed. However, certain other configure decisions, such as whether to display metric units, may be subsequently changed if desired.

⚠ CAUTION ⚠

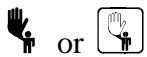
CONFIGURE DATA MAY BE LOST if control is powered OFF while in configure mode. Re-configure at installation and any time a memory error is detected. Although certain codes are discretionary and are so marked below, most configure codes must match those shown on the metal configure nameplate, unless optional equipment has been added to or removed from the machine.

When the display= **PROGRAM 2 MENU CONFIGURE** ✓ or = **TEMP CONTROL?**
0=NO 1=YES 0 First configure decision—Is machine equipped with temperature control option?

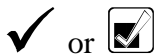
0=NO
 1=YES

 Indexes between 0 and 1. ✓ or Accepts the displayed choice.

To Move Backward/Forward in Configure



Moves backward through each configure display, retaining each previously entered value.



Moves forward through each configure display, retaining each previously entered value. The control will not automatically advance when a value is entered.

TEMP UNITS ?
0=°F 1=°C 0

Only appears if machine supplied with and configured for temperature control (temp control=yes).

0=°F (Fahrenheit)
 1=°C (Celsius)

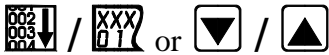
 Indexes between 0 and 1.

✓ or Accepts the displayed choice.

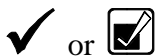
STEAM ERROR
0=NO STEAM 0

Only appears if machine supplied with and configured for temperature control and requires option board (temp control=yes). Permits steaming for time indicated before *Steam Error* (too long to steam) is displayed. Choose 0 if machine has no steaming function.

- 0=No steam
- 1=5 minutes
- 2=10 minutes
- 3=20 minutes



Indexes forward/backward through the available choices.

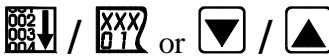


Accepts the displayed choice.

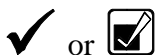
COOLDOWN ERROR
0=NO COOLDOWN 0

Only appears if machine supplied with and configured for temperature control and requires option board (temp control=yes). Permits Cooldown for time indicated before *Cooldown Error* (too long to Cooldown) is displayed. Choose 0 if machine has no Cooldown function.

- 0=No cooldown
- 1=5 minutes
- 2=10 minutes
- 3=20 minutes



Indexes forward/backward through the available choices.

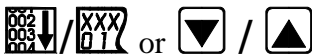


Accepts the displayed choice.

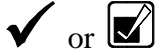
EXTRA WATER
0=NO 1=YES 0

Is machine equipped with extra (third) water? Requires option board.

- 0=No
- 1=Yes



Indexes forward/backward through the available choices.

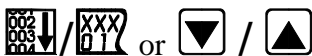


Accepts the displayed choice.

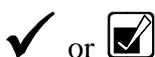
REUSE DRAIN?
0=NO 1=YES 0

Is machine equipped with reuse drain? Requires option board.

- 0=No
- 1=Yes



Indexes forward/backward through the available choices.

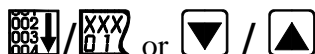


Accepts the displayed choice.

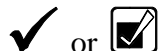
AMPSAVER
0=NO 1=YES 0

Is machine equipped with Ampsaver[®]? Requires option board.

0=No
1=Yes



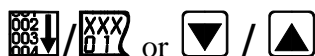
Indexes forward/backward through the available choices.



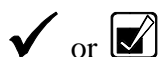
Accepts the displayed choice.

LANGUAGE?
0=ENGLISH, 1=FORGN 0

0=English
1=Foreign



Indexes forward/backward through the available choices.



Accepts the displayed choice.

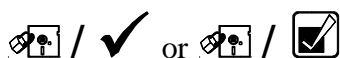
42032 MACHINE?
0=NO, 1=YES 0

0=No
1=Yes

Configuration is completed.

Display=

PROGRAM 0 MENU
OK TURN KEY TO RUN



Returns to the *run mode*.

Display=

RUN FORMULA
00 OK TO POWER OFF

3 = STANDARD FORMULAS

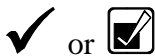
AVOID DATA LOSS!

Other than the two courses of action described, it is not possible to selectively delete field-modified or field-programmed formulas within this mode. This mode erases all field programming formulas 01-10 or 01-30 as specified. For selective changes, use Program Mode 1=ADD/CHANGE FORMULA.

1. **Delete all 30 formulas**, replace formulas 01-10 with the 10 standard formulas for the selected industry and replace formulas 11-30 with 20 blank formulas (*0 Default 30 Formulas*).
2. **Delete only formulas 01 through 10** and replace them with the 10 standard formulas for the selected industry, retaining any previously programmed formulas 11-30 (*1 Default 10 Formulas*).

When the display=

PROGRAM 3 MENU
STANDARD FORMULAS



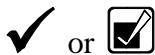
ATHLETIC LAUNDRY
0 DEFAULT 30 FORMULAS

or similar display with the appropriate industry formula set named on the top line.



ATHLETIC LAUNDRY
0 DEFAULT 30 FORMULAS

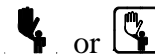
and ATHLETIC LAUNDRY
1 DEFAULT 10 FORMULAS



if 0 *Default 30 Formulas* is displayed, deletes all 30 formulas, replaces formulas 01-10 with the 10 standard formulas for the selected industry and replaces formulas 11-30 with blank formulas.

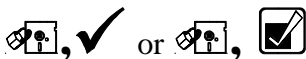
if 1 *Default 10 Formulas* is displayed, deletes only formulas 01-10 and replaces them with the 10 standard formulas for the selected industry, retaining any previously programmed formulas 11-30.

or



Cancels this procedure.
Display returns to the *Program Menu*

PROGRAM 0 MENU
OK TURN KEY TO RUN



Returns to the *Formula Menu*

RUN FORMULA
00 OK TO POWER OFF

Section
Operating

3

DETERMINING LOAD SIZE

Putting *too much* linen into a properly designed laundry washer-extractor will not *overload* the machine to its mechanical or electrical detriment, provided these conditions exist:

1. The goods consist of typical cotton and/or synthetic fabrics normally encountered in commercial laundering operations
2. The load is not so bulky as to prevent a reasonably balanced distribution prior to the onset of extraction
3. The extract speed has not been increased above the designed maximum
4. The total number of intermediate and final extractions do not exceed the designed maximum for the extract motor

Thus, the *maximum soiled linen capacity* for any properly designed washer-extractor is essentially limited by the amount of soiled goods that can be actually placed into the cylinder.







The maximum weight of soiled goods that a washer-extractor cylinder will accept depends on 1) the internal volume of the cylinder (the space into which the goods can be placed), plus 2) the density (weight and bulkiness) of the specific goods. For example, many polyester-cotton fabrics have relatively low weights for their bulk so one should rarely expect to be able to put in a published maximum capacity load of such fabrics. In fact, published maximum capacities of machines based on the now generally accepted industry standards will usually be achieved only with the highest density, closely woven fabrics having a reasonable soil content as well.

The best load size depends on the size of the machine—plus the type of goods, soil content, and wash quality desired. Since the latter factors vary considerably, prior experience and/or experimentation generally yield the best results. Use these guidelines:

1. Overloading a washer-extractor will not increase production because longer wash formulas and more rewash will be required.
2. Avoid underloads because the inevitable greater extraction imbalance will cause more extract re-cycles and may stress the machine unnecessarily.
3. Load divided cylinder machines so that the *weight in each compartment is approximately equal at the onset of extraction*. Do not put goods with grossly dissimilar water absorption characteristics in the different compartments. Do not attempt to balance loads of wet goods in one compartment against dry goods in the other.

RUNNING A FORMULA IN AUTOMATIC WITH THE E-P PLUS[®] MICROPROCESSOR CONTROL AND VIEWING AND CLEARING ACCUMULATED FORMULA COUNTS

Power Up

Never power up unless  /  is set to ,  /  is set to , and the keys are removed. Unlike the QxJ, other models (MxJ, SxJ, FxJ, and VxJ) do not contain a brake or speed sensing device, thus the control requires 80 seconds (120 seconds for 42032 F8J machine) after power up before any operation can be performed.

Upon power up, the display will show the software copyright information, machine name, and the checksum number. The checksum varies with any programming change. Record the checksum after each programming session, so unauthorized programming can be detected.

⚠ DANGER ⚠




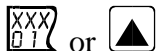
ENTANGLEMENT HAZARD—The linen inside or hanging partially outside a turning cylinder can suddenly wrap around your hand, arm, or body, twisting off/severing it. You can be killed or seriously injured.

 Never put any part of your body in this machine or touch the linen while it is turning.

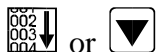
Selecting the Formula

1. **Load machine and close door.** See “DETERMINING LOAD SIZE” (see Table of Contents).

2. When the display = 



Indexes *forward* through the 30 formulas, or



Indexes *backward* through the 30 formulas.

3. When the display = RUN FORMULA
xx FORMULA NUMBER xx xx=number from 01 to 30.

① or 1 Starts the machine and the selected formula.
 If a blank (non-existent) formula is selected, RUN FORMULA
DOES NOT EXIST for 3 seconds.
 display =

The Display During Automatic



23:04 F02S01 02:37 dF=A168/D170 LEV 2	ALTERNATES WITH	23:04 STEP 01 02:37 dF=A168/D170 LEV 2
DATA	WHAT IT MEANS	
23:04	Time remaining in formula (i.e., 23 minutes, 4 seconds)	
F02S01	Formula 02, Step 01	
STEP01	the current step	
EXTRACT	an extract step	
TIMEHALT	Timer is stopped for chemical injection (chemical supplier must wire for this option)	
02:37	Time remaining in this step (i.e., 2 minutes, 37 seconds)	
dF=A168/D170 LEV2 Bath Level (1 or 2)	Bath temperature dF(degrees Fahrenheit) or dC (degrees Celsius) A168(Achieved=168 ^o)/D170(Desired = 170 ^o). Does not display unless machine has temperature control (alternates with SPD 0 (bath speed 0 or 1) on FxJ and VxJ models.	
WAIT FOR LEVEL 2 H	Timer is stopped, waiting for the commanded level 2 to be achieved. H=hot water valve open (C=cold water valve open, 3=Extra water valve open).	
INJECT CHEM 03	Chemical 3 is being injected.	
FINAL EXTRACT	This is the final extract step.	

How To Restart After Power Loss

The E-P Plus[®] control remembers the step it was in if power fails or the wall disconnect or *Master switch* is set to *off* while the machine is operating in *automatic*. When power is restored, the controller on MxJ, SxJ, VxJ, and FxJ machines displays





PRESS START TO RUN
STEP xx - FORMULA xx
ENABLE 3-WIRE TO RUN
STEP xx - FORMULA xx

The controller on the QxJ machine displays



 or  **Resumes the formula at the displayed formula and step.** If the outage occur level and temperature (if commanded) must again be satisfied, even if these were already satisfied before power loss. Any commanded chemicals will be injected again, even if these were previously injected. If the outage occurs during a drain, that step will be repeated and then followed by the next commanded step. If the outage occurs during an extract, the previous bath will run before extract begins.



 or  **Terminates the formula in progress.**

To Shorten, Terminate, or Suspend a Formula in Progress

 +  or  +  **Zeros the step timer for a bath, a drain (unless the next step is an extract), or an extract in progress and proceeds to the next step (only if DIP switch 6 on the processor board was previously set *on*). See “HOW TO SELECT AN E-P PLUS[®] INDUSTRY FORMULA SET.”**

For QxJ Models Only

 **Suspends a formula in progress. The drain opens, the machine stops, and the operator alarm sounds. To resume formula, press  or .**

 or  Cancels the formula, and returns to *Run Formula*.
Display =

RUN FORMULA
00 OK TO POWER OFF

See “To Unload the Machine” in this section for how the door interlocks work for SxJ, MxJ, FxJ, and QxJ machines.

How Flush Valve Works

The E-P Plus[®] controller includes an output that turns on the flush valve for 30 seconds after all the chemicals have been injected for that bath. **If a bath is shortened or terminated before or while this valve is energized, the flush valve will be turned off.** Therefore, shortening or terminating a bath may prevent the flush valve from activating.

How Cooldown Works

Goods must be cool enough to handle when a goods cycle has finished. However, a drastic temperature change will often set wrinkles in certain goods. Therefore, Milnor[®] uses a feature called *cooldown* to gradually lower the water temperature used during the goods cycle to provide cool goods for handling without setting wrinkles.

SxJ, MxJ Machines—Cooldown valve is enabled and stays on until the cooldown step is complete (temperature is reached), regardless of level.

FxJ, VxJ Machines—Cooldown valve is enabled and stays on until high level is reached, at which time the drain valve opens and cooldown valve closes until water falls below low level. When water level is below low level, the drain valve closes and the cooldown valve turns back on. This process continues until the cooldown step is complete (temperature is reached).

QxJ Machines—Cooldown valve is enabled and stays on until high or cooldown level is reached. This causes the drain to open and cooldown valve to close until high level is lost. When high level is lost, the drain valve closes and the cooldown valve turns back on. This process continues until the cooldown step is complete (temperature is reached).

To Unload the Machine

The actions the machine takes when the formula ends depends on the type of machine, the type of ending step (bath, intermediate extract, or final extract), and whether the formula runs to completion or is terminated manually.

⚠ DANGER ⚠



ENTANGLEMENT HAZARD—The linen inside or hanging partially outside a turning cylinder can suddenly wrap around your hand, arm, or body, twisting off/severing it. You can be killed or seriously injured.

☞ **Never put any part of your body in this machine or touch the linen while it is turning.**

To Unload MxJ, SxJ, FxJ, and VxJ Models

1. When the formula ends or is terminated, the cylinder coasts for 15 seconds if in a bath, xx seconds (45 seconds if MxJ; 60 seconds if VxJ or standard FxJ; 114 seconds if 42032 F8J; or 65 seconds if SxJ) if in low speed extract, or 95 seconds (135 seconds for 42032 F8J) if in high speed extract before the door unlocks, to be certain the cylinder has stopped.
 - a. If the formula runs to completion, all coast time is included in the overall formula time. Thus during coast, the normal automatic display (shown on the previous page) continues.
NOTE: Depending on the *How To End* code, the controller will explain how the cycle is ending and instruct you to press *To Terminate Program* if you want to escape this step in the cycle.
 - b. The display during the last 15 seconds of coast (or during the entire coast if the formula was manually terminated)=

UNLOCKING THE DOOR
PLEASE WAIT
2. At the end of coast, the operator alarm sounds, the door unlocks, and the machine may be unloaded.

WAITING TO UNLOAD
U

To Unload QxJ Models

NOTE: Depending on the *How To End* code, the controller will explain how the cycle is ending and instruct you to press *To Terminate Program* if you want to escape this step in the cycle.

1. When the formula ends or is terminated, the brake is applied to stop the basket. The control monitors the liquor level to ensure the water level is below low level (beneath door opening during wash step) and basket speed is slow enough for the door to be opened.

BRAKING
SPEED SWITCH OPEN
2. If the formula ends or is terminated in a bath, or when the speed switch closes following an extract,

WAITING TO UNLOAD
U

① Will now unlock the door, and the machine may be unloaded.

① + ① or ① + 1 Jogs the cylinder clockwise. Use jog to loosen the goods after an extract.

Viewing and Clearing Accumulated Formula Count

The control individually stores how many times each formula was run since the last time the count for that formula was cleared. The maximum number of formula counts is 999, after which the count will remain at 999 until cleared. The count for each formula can only be viewed and/or cleared while the machine is in the *run mode*, but idle (not running a formula).

AVOID BAD FORMULA COUNT DATA

1. On MxJ, SxJ, FxJ, and VxJ models, the disconnect switch (or on QxJ models, the Master switch) must be turned on for at least 15 seconds every 48 hours to retain the formula count. See “WHAT TO DO FIRST.”
2. Each accumulator must be cleared when or before it reaches 999 to display an accurate count.
3. If “Accumulator Error” appears, the count for all formulas must be cleared. See “E-P PLUS® ERROR MESSAGES.”

Display=

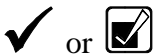
RUN FORMULA
05 OK TO POWER OFF

  or   To select a formula. Indexes forward/backward through the formula numbers (01-30).

example: display =

RUN FORMULA
05 FORMULA NUMBER 05

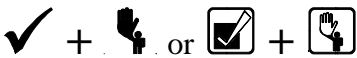
With any formula selected,



Displays the count in the upper right corner of the display.

example shows 38 loads of
formula 05 were processed

RUN FORMULA **038**
05 FORMULA NUMBER 05



Clears the count for that formula.

Section
Troubleshooting

4

VERIFYING SOFTWARE INFORMATION, VIEWING INPUTS, AND ACTUATING OUTPUTS ON THE E-P PLUS® CONTROLLER

The Manual Menu and How To Access It

The Available Modes in the Manual Menu

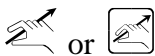
- 1=SOFTWARE DATE CODE (displays the software type, date code, and industry type)
- 2=TEST INPUTS (views inputs for testing while the E-P Plus® is *not* running a formula)
- 3=TEST OUTPUTS (actuates any output for testing while the E-P Plus® is *not* running a formula)

To Access the Manual Menu

Display =

RUN FORMULA
00 OK TO POWER OFF

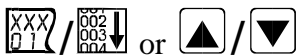
The machine must be idle (not running a formula), the *Run/Program* keyswitch at run.



Accesses the manual menu. Display =

MANUAL MENU
1 SOFTWARE DATE CODE

Underline indicates blinking cursor. Select one of three manual modes or return to *run mode* as explained below.



Indexes forward/backward through the available modes in the manual menu.

or <x>

Selects *manual mode* x where <x> is mode number.

MANUAL MENU
1 SOFTWARE DATE CODE

Example: Manual Menu 1 selected.



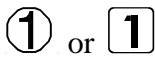
Returns to the *run mode*.
Display =

RUN FORMULA
00 OK TO POWER OFF

1=SOFTWARE DATE CODE

Accesses the manual menu.
Display =

MANUAL MENU
1 SOFTWARE DATE CODE

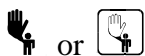


Displays the software date code and the industry selected.

EP-PLUS/M 8A008
CORRECTIONAL LAUNDRY

See “HOW TO SELECT AN E-P PLUS® INDUSTRY . . .” (see Table of Contents).

For Return to Run Mode From Manual Mode



Returns to the manual menu. Display =

MANUAL MENU
1 SOFTWARE DATE CODE



Returns to the *run mode*. Display =

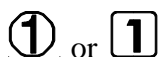
RUN FORMULA
00 OK TO POWER OFF

2=TEST INPUTS

The *on/off* state of each input to the microprocessor can be displayed via the manual menu while the machine is not running a formula.

When the display =

MANUAL MENU
2 TEST INPUTS

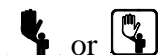


Accesses this *test mode*.

Display =

ABCDEFGHIJKLMN OP (-)
+ - + - + - + - + - + - + - OFF

Input display code shown on top line (see “Table of Standard INPUTS for the E-P Plus® Controller”) and the status of the input is shown below its code (“+”=input energized or “-”=input not energized).



Returns to the manual menu.

Display =

MANUAL MENU
2 TEST INPUTS



Returns to the *run mode*.

Display =

RUN FORMULA
00 OK TO POWER OFF

Table of Standard INPUTS for the E-P Plus® Controller

Display Code	Input Name	Machine Model	Connector/Pin
A	Program Select button	all	MTA4-6
B	Door is closed	all	MTA4-5
C	Next/Signal Cancel button	all	MTA4-4
D	Terminate button	all	MTA4-3
E	Low Level switch	all	MTA4-2
F	Start button	all	MTA4-1
G	Auto/Manual switch	all	MTA5-6
H*	Scroll button	all	MTA5-5
	Cooldown Level (if so equipped)	QxJ	
I	Three-Wire Input	QxJ	MTA5-4
	Vibration switch	SxJ, FxJ, VxJ	
J	Speed switch	QxJ	MTA5-3
	Inverter Fault	FxJ, VxJ	
K	High Level switch	all	MTA5-2
L	Run/Program keyswitch	all	MTA5-1
M	Not Used	all	MTA8-4
N	Ampsaver Acknowledge	all	MTA8-3
O	External Fault	all	MTA8-2
P	Halt Bath Time	all	MTA8-1

* This input is shared by and cooldown level for QxJ only.

3=TEST OUTPUTS

Any machine function may be individually actuated for testing via manual menu while the machine is *not* running, by turning on its output.

⚠ DANGER ⚠



CRUSHING AND ENTANGLEMENT HAZARD—Bare Manual outputs actuate washer-extractor mechanisms. Make sure all personnel are well clear.

Display = **MANUAL MENU**
3 TEST OUTPUTS

1 or **1** Accesses the output menu. Display = **TEST OUTPUTS**
01 WASH CLUTCH

XXX / **002** / **01** or **▼** / **▲** Indexes forward/backward through the output names shown in the “Table of OUTPUTS for the E-P Plus® Controller,” in this section.

With an output name selected **example** **TEST OUTPUTS**
02 COLD WATER VALVE

1 or **1** Accesses that output. **example:** **COLD WATER VALVE**
0=OFF 1=ON **0**

1 or **1** Turns the output *on*. **example:** **COLD WATER VALVE**
0=OFF 1=ON **1**

1 or **1** Turns the output *off*. **example:** **COLD WATER VALVE**
0=OFF 1=ON **0**

XXX / **01** or **▲** Turns off the output if it was on, and advances to the next output when returning to the output menu. Display = **HOT WATER VALVE**
0=OFF 1=ON **0**

Hand or **Hand** Turns off the output if it was on, and returns to the manual menu. Display = **MANUAL MENU**
3 TEST OUTPUTS

↻ Turns off the output if it was on, and returns to the *run mode*. Display = **RUN FORMULA**
00 OK TO POWER OFF

Table of OUTPUTS for the E-P Plus® Controller

Output Number	Machine Models	Output Description	Output Device	Consequences of Actuating Output
01	MxJ and Q4J models	Wash Clutch	K0	0=extract clutch energized 1=wash clutch energized
	all others	Logic output		Operates logic output.
02	all	Cold water valve	K1	Opens valve.
03	all	Hot water valve	K2	Opens valve.
04	all	Inject Chemical 5	K3	Operates chemical 5 inject device.
05	all	Inject Chemical 1	K4	Operates chemical 1 inject device.
06	all	Inject Chemical 4	K5	Operates chemical 4 inject device.
07	all	Inject Chemical 3	K6	Operates chemical 3 inject device.
08	all	Inject Chemical 2	K7	Operates chemical 2 inject device.
09	F, M, V, SxJs	Extract speed (Use only with empty cylinder)	K8	Prevents door from being opened, releases brake (if any), and causes cylinder to turn at drain speed.
	QxJ models	Not used—See output 24 test		
10	all	Distribution (drain speed) (Door must be closed)	K9	Prevents door from being opened, releases brake (if any), and causes cylinder to turn at drain speed.
11	all	Clockwise wash (Door must be closed)	K10	Prevents door from being opened, releases brake (if any), and causes cylinder to turn CW at wash speed.
12	all	Counterclockwise wash (Door must be closed)	K11	Prevents door from being opened, releases brake (if any), and causes cylinder to turn CCW at wash speed.
13	F, M, V, SxJs	Buzz signal	K12	Sounds operator alarm.
	QxJ models	Brake		Releases brake.
14	F, M, V, SxJs	Flush valve	K13	Opens flush valve.
	QxJ models	Buzz signal		Sounds operator alarm.
15	all	Drain solenoid	K14	Closes drain.
16	F, M, V, SxJs	Door interlock	K15	Energizes door lock.
	QxJ models	Flush valve		Opens flush valve.
17	all	Reuse drain (if so equipped)	K16	Operates reuse drain if supplied.
18	all	Extra water (if so equipped)	K17	Operates extra water if supplied.
19	all	Cooldown (if so equipped)	K18	Operates cooldown if supplied.
20	all	Steam (if so equipped)	K19	Operates steam if supplied.
21	all	Ampsaver (if so equipped)	K20	Operates ampsaver output.
22	all	Not used	K21	Operates output.
23	all	Reversing wash speed (Door must be closed)	§	Prevents door from being opened, releases brake (if any) and causes cylinder to run at wash speed reversing.
		High speed extract (Use only with an empty cylinder) (Door must be closed)	§	Prevents door from being opened, accelerates to high speed extract as follows: CW wash speed for 20 seconds, drain speed for 20 seconds, E1 for 60 seconds, then E2 (E3 if FxJ and VxJ).
24	M, F, VxJs	High speed extract (Use only with an empty cylinder) (Door must be closed)	§	Prevents door from being opened, accelerates to high extract speed as follows: CW wash speed for four seconds, drain for eight seconds (no drain for SxJ), then E2.
	QxJs and SxJs	High speed extract (Use only with an empty cylinder) (Door must be closed)	§	
25	all	Fill to Level 1 (low) (Door must be closed)	§	Prevents door from being opened, closes drain, opens cold water valve until level 1 (low) is achieved, whereupon cold water valve closes.
26	all	Fill to Level 2 (high) (Door must be closed)	§	Prevents door from being opened, closes drain, opens cold water valve until level 2 (high) is achieved, whereupon cold water valve closes.

§ There is no output device devoted exclusively to this output test. Several output devices energize in a specific sequence to achieve the described action.

E-P PLUS[®] ERROR MESSAGES

Power Up Error Messages

If an error message appears during power up, the error must be cleared before the machine can be run or programmed.

ACCUMULATOR ERROR TERMINATE TO CLEAR

The microprocessor performs a memory check each time the machine is turned on. This error message appears if the microprocessor detects that the accumulator data is corrupt, in which case all accumulators must be reset to zero. Press **TERMINATE** to clear all accumulators and the error message. See “RUNNING A FORMULA IN AUTOMATIC . . .,” “Viewing and Clearing Accumulated Formula Count” (see Table of Contents).

CHECKSUM ERROR, TURN KEY TO PROGRAM

Appears if there is illegal data in Configure, Formulas, or Industry. Turn the *Run/Program* keyswitch to *program* and perform the following actions:

1. **Reconfigure** (see “PROGRAMMING THE E-P PLUS[®] . . .,” “2=CONFIGURE” (see Table of Contents)).
2. **Reinstall the standard (default) formulas** (see “PROGRAMMING THE E-P PLUS[®] . . .,” “3=STANDARD FORMULAS”).
3. **Reprogram the wash formulas** (see “PROGRAMMING THE E-P PLUS[®] . . .,” “1=ADD/CHANGE FORMULA”).

MEMORY: EEPROM IS NOT TALKING


Appears when the microprocessor cannot read from or write to the EEPROM. Turn machine *off*. Replace EEPROM (consult factory). Turn machine *on*. All programmed formulas will be lost. Access *Program Menu, Mode 3* to reload the standard formulas.

1. **Reconfigure** (see “PROGRAMMING THE E-P PLUS[®] . . .,” “2=CONFIGURE”).
2. **Reinstall the standard (default) formulas** (see “PROGRAMMING THE E-P PLUS[®] . . .,” “3=STANDARD FORMULAS”).
3. **Reprogram the wash formulas** (see “PROGRAMMING THE E-P PLUS[®] . . .,” “1=ADD/CHANGE FORMULA”).


A/D BOARD IS NOT TALKING

Appears when the A/D board is not responding to the microprocessor. Turn wall disconnect *off*. Check the connections on both ends of the ribbon cable connecting the processor board to the A/D board. Turn power *on*. If error persists, turn wall disconnect *off*, replace A/D board (consult factory). Turn power *on*.

Run Error Messages

If an error message appears on the second line of the display while the machine is running, the timer shown on the first line of the display stops counting down. When the error is corrected, the timer resumes counting down. To troubleshoot most errors, suspend the formula and/or turn power *off*. **Do not press  if the suspended formula should be resumed once the error is corrected.** See “RUNNING A FORMULA IN AUTOMATIC . . .,” “To Shorten, Terminate, or Suspend a Formula in Progress” for more information.

**XX:XX FXXSXX XX:XX
DOOR NOT CLOSED**

Appears when the door input is not made while the machine is running. Verify that the door is closed, then check door switch and its connection to the microprocessor. Press  if necessary to resume operation. **Do not operate the machine while this message appears.**

**XX:XX FXXSXX XX:XX
CHECK LEVEL SWITCH**

Appears when the level switch is faulty (e.g., level 2 made before level 1). Check the level switch and its input connection to the microprocessor.

**XX:XX FXXSXX XX:XX
LEVELS STILL MADE**

Appears if a level is still made before or during an extract.

**XX:XX FXXSXX XX:XX
TOO LONG TO FILL**

Appears when the fill time exceeds 10 minutes. Check water valves, strainers, supply lines, and water pressure. The machine will continue to fill until level is reached, whereupon the error will clear automatically, and operation will resume.

**XX:XX FXXSXX XX:XX
TOO LONG TO STEAM**

Appears if the time allowed to steam up to desired temperature (as commanded in configure) has been exceeded. Check steam valves, strainer, steam main header, and steam pressure, etc. The machine will continue to steam until temperature is achieved, whereupon the error will clear automatically, and operation will resume.

**XX:XX FXXSXX XX:XX
TOO LONG TO COOL**

Appears if the time allowed for Cooldown (as commanded in configure) has been exceeded. Check cooldown valve and/or strainer (if any), cold water pressure, and position of vernier valve on cooldown inlet.

**XX:XX FXXSXX XX:XX
TOO LONG TO DRAIN**

Appears when the machine did not drain properly in the *allotted* drain time. The machine continues to drain until the water level is low enough to begin next operation.



**XX:XX FXXSXX XX:XX
CHECK PROBE**

Appears when the resistance of temperature probe is outside a certain range. Disconnect temperature probe leads from the processor board, and check the resistance across the leads with an accurate digital ohmmeter as follows: resistances between the leads must be between 2K and 35K Ohms. Resistance between each lead and ground must be infinite.

**XX:XX FXXSXX XX:XX
EXTERNAL FAULT**

Appears when the chemical injection is unsuccessful (usually out of chemicals). Add chemicals. The error will clear automatically, and operation will resume.

**XX:XX FXXSXX XX:XX
THREE WIRE DISABLED**

(QxJ models only)—The three wire relay became de-energized. This relay provides control circuit power to the machine. Once energized by momentarily depressing , it is held energized by its own normally open contact along with motor overloads, door interlocks, etc. Should any of these contacts open, even momentarily, the machine stops and displays *Three Wire Disabled*. This message can only be cleared by pushing , and then only if the fault is cleared.

**XX:XX FXXSXX XX:XX
INVERTER FAULT**

(FxJ and VxJ models only)—Appears if the processor does not see the inverter input after formula has run 14 seconds. After these 14 seconds, the timer stops, the basket is stationary, and the drain opens. To recover, press **NEXT** to instruct the machine to recover from this error. If the machine does not go into recovery sequence, see the installation and service manual.

**VIBRATION SW TRIPPED
RECOVERY SEQUENCE**

(SxJ and 42032 F8J models only) When the vibration switch makes, the timer stops. After 80 seconds (120 seconds for 42032 F8J machine), the machine fills with water while the cylinder is reversing. When low level is made, the cylinder reverses for one minute then goes into extract.

Section

5

Supplemental Information

THE E-P PLUS[®] HARDWARE

General

The Milnor[®] E-P Plus[®] microprocessor control is designed specifically for Milnor[®] machines. Along with certain external electromechanical relay logic and sensing devices, it controls all machine and system functions. Not every microprocessor includes all the following components.

The Microprocessor Components

1. Keyswitches—The *Run/Program* keyswitch and the *Automatic/Test* keyswitch allow access to the *program* and *test* modes. The *Run/Program* key may be removed only in *run*, and the *Automatic/Test* key may be removed only in *automatic*. **Never leave the keys accessible to unauthorized personnel.**

2. Display—The display on QxJ, MxJ, VxJ, and SxJ is liquid crystal (LCD) and contains two lines of 20 characters each. The display on FxJ machines is vacuum fluorescent (VFD) and contains two lines of 20 characters each. B

3. Power Supply—The power supply converts control circuit AC voltage to +12VDC, -12VDC, and +5VDC for the CPU board. The power supply is auto switchable between 120VAC and 240VAC input voltage.

Although the +12VDC and -12VDC are not adjustable, **the +5VDC is rather sensitive and the power supply must be adjusted most accurately so the actual voltage at the power supply, and at the CPU board is between 5.04 VDC and 5.06VDC as measured by an accurate digital voltmeter; otherwise the machine will likely malfunction.**

4. CPU Processor Board—The central processing unit (CPU) processes data received from the various inputs, stores information, and responds to each pushbutton entry with the appropriate action. Data is stored in three microprocessor chips, which reside on the CPU board.

EPROM—contains fixed instructions programmed by Milnor[®] (software) that determine how the machine functions. Also contains the standard formulas for all industries.

EEPROM—stores all protected memory (30 formulas and configure data) for the machine. This chip does not require battery backup.

SRAM—stores the accumulator (formula count) data so long as the machine has power, or via a capacitor for approximately 48 hours with power *off*. Also stores last formula and step in progress when power is turned *off* at machine.

5. Output Board—The 16 output relays are socket-mounted SPDT electromechanical relays with contacts capable of faithfully conducting a *maximum* of 25VA (0.1 ampere (100 milliamperes) at 220/240VAC, or 0.2 amperes (200 milliamperes) at a maximum of 110/120VAC). The output will be either 220/240VAC or 110/120VAC depending on the machine model/type.

These outputs and their power source are intended only to drive another relay with higher contact ratings that, in turn, may drive a pump, valve, solenoid, etc., *from a separate power source*. **Never use these outputs to directly drive a pump, valve, or solenoid unless the maximum current required never exceeds the above values. Higher ampere or VA loads will burn out traces on the printed circuit board or possibly overload and damage the control circuit transformer.**

6. A/D Board (Analog to Digital Convertor)—This board converts analog voltage signals, such as temperature, to a digital signal that can be utilized by the CPU. Up to a maximum of two A/D channels may be provided on a single board. B

7. Temperature Probe—A thermistor temperature probe is supplied on machines with optional temperature control. The thermistor is a temperature-sensitive resistor whose resistance changes with respect to temperature.

8. Option Output Board—The six output relays are socket-mounted SPDT electromechanical relays with contacts capable of faithfully conducting a *maximum* of 25VA (0.1 ampere (100 milliamperes) at 220/240VAC, or 0.2 amperes (200 milliamperes) at a maximum of 110/120VAC). The output will be either 220/240VAC or 110/120VAC depending on the machine model/type.

HOW TO SET WATER LEVELS IN WASHER-EXTRACTORS WITH E-P PLUS[®] CONTROLS

These washer-extractors have the following adjustable water levels:

Adjustable Water Levels

Level	Use for
Level 1 (low)	Wash, distribution, wetdown
Level 2 (high)	Wash, distribution, wetdown
Level 3 (optional)	Cooldown

It is recommended that the levels not be altered. If absolutely necessary, however, Levels 1 and 2 may be reliably adjusted up or down about two inches, as explained herein. The Level 3 switch is supplied with optional Cooldown and is normally set three inches above Level 2. On machines manufactured after April 1, 1990, an additional level switch (SPLLS) is provided to keep the door locked until the bath drops to a certain level. **This switch (SPLLS) must remain at the factory setting.**

Factory Settings

Factory settings shown below specify the depth of the bath *inside an empty, stationary cylinder*. The levels in open-pocket cylinders (which slope down to the rear) are *at the rear* (deepest part) of the cylinder. **The goods in a loaded, rotating cylinder both absorb water and occupy space. Thus, depending on load size, type of goods, etc., it is likely that either more or less water will be needed to achieve any level compared to filling an empty, stationary cylinder.**

AVOID INADEQUATE WETTING OF THE GOODS

Do not set Level 1 lower than the factory setting. Inadequate wetting of goods can result in poor wash quality and improper distribution during extract.

Factory Set Water Levels (Levels are in inches and (millimeters) and measured at rear of cylinder)

Model	L1	L2	L3 (optional)
30015	7 (178)	9 (229)	14 (356)
30020	7 (178)	9 (229)	14 (356)
36021	8 (203)	13 (330)	15 (381)
36026	8 (203)	13 (330)	15 (381)
42026	10(254)	13 (330)	15 (381)

How the Pressure Switch Works

Much as the pressure rises in an inverted glass as it is pressed into a container of water, as the water level in the washer shell rises, the pressure switch detects the increasing pressure of entrapped air inside a chamber that is connected to the shell. A plastic tube connects the air chamber with the pressure switch, which is located in the washer's electric box.

The function of any pressure switch(es) used in your machine may be identified by the item number as follows:

SPLL = Level 1
SPLH = Level 2
SPCD = Cooldown
SPLLS = OK to Open Door

The part numbers can be found in the components list on the machine's electrical schematic.

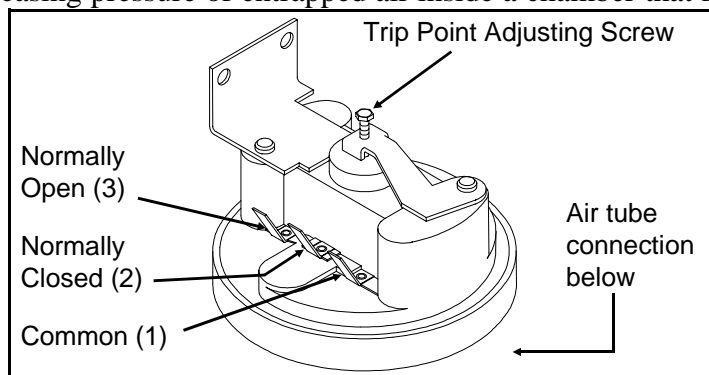


FIGURE 1 (MSSM0240BE)
Pressure Switch

Each pressure switch has one trip point adjusting screw as shown in FIGURE 1. The switch manufacturer calibrates these switches to achieve the specified level. When the switch is installed, the washer is tested for proper water levels and when these are verified, the trip point adjusting screw on each pressure switch is painted with wax, to hold its adjustment.

GUARD AGAINST OVERFLOWS—INSPECT AIR TUBES

A crimp, cut, or loose connection in the plastic air tube will prevent the pressure switch from functioning. This will cause the machine to overflow.

Adjusting Water Levels

It is normally not necessary to adjust water levels. However, if this is desired, always measure the level with the cylinder at rest and without goods. It is not possible to determine a water level by observing the level while the machine is rotating or with a load of goods in the cylinder.

1. With the cylinder empty, measure from the bottom inside of the cylinder, and place clearly visible marks on the rear wall at each of the desired levels.

⚠ WARNING ⚠

The adjusting screw may become electrically energized when power is *on*. Use only an insulated screwdriver to make adjustments.

2. Fill the machine to each level, adjust the level setting if necessary, then drain and refill. Repeat this process until the desired level is achieved. If manual outputs 19 and 20 exist in your software, use these to fill to level 1 (low) and level 2 (high). If manual outputs 19 and 20 are not available, temporarily modify a formula to fill each level with the basket stationary. To move the level, turn the trip point adjusting screw *with an insulated screwdriver* about one-half turn each time. Turn clockwise to raise the level or counter-clockwise to lower the level.

Pellerin Milnor has begun a manufacturing change which may affect how this manual applies to your machine. European-style wiring is replacing conventional wiring methods in electrical boxes. Because this change is being implemented one machine model at a time, not all models currently use European-style wiring.

Because this wiring change affects the chemical connections made in the field, it is important to refer to the correct manual section when making these connections. If your machine uses conventional wiring methods, refer to MSSM0262BE. If your machine uses European-style wiring, refer to MSSM0262CE.

The following list includes all washer-extractor models currently being shipped with European-style wiring and the date code of the day the change was implemented on that machine.

36021BWP	--97146
36030F8P	--97173
36030F8S	--97362
36030F8W	--97113
36026Q6P	--97073
36021Q6P	--97073
42026Q6P	--97146
42032F7W	--98107
42032F7P	--98107
36030F8J	--98107
42032F8J	--98107
36030Q6J	--97146

BMP980025/98141

CONNECTING CHEMICAL SYSTEMS TO SYSTEM 7 AND E-P PLUS WASHER-EXTRACTORS

Various methods are available on System 7 and E-P Plus washer-extractors to accommodate chemical systems. Use this section to help determine the best method of chemical injection and how to connect the chemical system. Always consult the schematic manual before connecting chemical systems to the machine.

⚠ DANGER ⚠



ELECTRIC SHOCK HAZARD—Contact with high voltage electricity will kill or seriously injure you. Even with the Master switch off and/or any emergency stop switches off, three-phase power and control circuit power are still present at several locations within electric boxes and electrical components.



INJURY AND DAMAGE HAZARDS—Improper wiring can cause machine to malfunction, risking injury personnel, damage to machine components, and damage to goods.

- ☞ Electrical and piping connections described in this section must be made only by qualified, authorized maintenance personnel.
- ☞ Lock off and tag out power at the external disconnect switches for the washer-extractor and for any chemical devices that provide power to the interpreter relay box (if furnished) before proceeding.
- ☞ DO NOT rely merely on the information in this section when wiring. Consult all applicable electrical schematics.
- ☞ DO NOT reroute or rearrange any wires not specifically permitted by this instruction.
- ☞ DO NOT connect a common wire to ground. Use the common terminal furnished

⚠ CAUTION ⚠

RISK OF POOR OR INCONSISTENT WASH QUALITY—Short injections (less than 10 seconds) do not work for the following reasons: 1) Fine adjustments are not possible (e.g., a 1 second change to a 3 second injection is +/- one third). 2) Erratic response time (due to pump mechanical lag, draining of the delivery tubes, etc.) is more detrimental (e.g., a 1/2 second delay in a 3 second injection yields 17% less than expected, versus only 5% less for a 10 second injection).

- ☞ Size pumps or valves small enough for adequate control (i.e., for longer injection times).
- ☞ Use two pumps or valves to inject a small or large quantity of the same chemical, if required.

Chemical Injection Methods Available

Inject signals—An inject signal is an electric potential that occurs in response to programmed chemical injections. Five discrete signals (chemicals 1 through 5) are always furnished. These signals are available at terminal strip TBS on System 7 and E-P Plus machines.

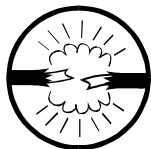
Optional Flushing Type Automatic Supply Injector—If a supply injector is furnished, the five electrically operated flush valves are wired to terminal strip TBS.

Pumped Chemical Inlets (barbed connectors)—A five-port inlet is standard on all models. Use these valveless inlets only with systems that are not continuously pressurized and that deliver chemicals only when an injection is commanded.

Connecting Apparatuses to Inject Signals

Electrical Specifications—Inject signals provide a 110VAC, 50 Hz or 120VAC, 60Hz potential. Each signal can accommodate one apparatus not exceeding 37 milliamperes. Inject signals cannot be made potential-free.

▲ CAUTION ▲



COMPONENTS DAMAGE HAZARD—Board components will burn out, requiring board replacement if devices driven by inject signals do not meet the electrical specifications (Pumps generally draw a higher current and will burn out board components).

30" M-Style Models—Acquire signals at terminal strip TBS in the incoming power box cover (see FIGURE 1). Pins 1 through 5 are for chemicals 1 through 5 respectively and pin 8 is common. The specified voltage is enabled between the appropriate pin and common whenever an injection is called for.

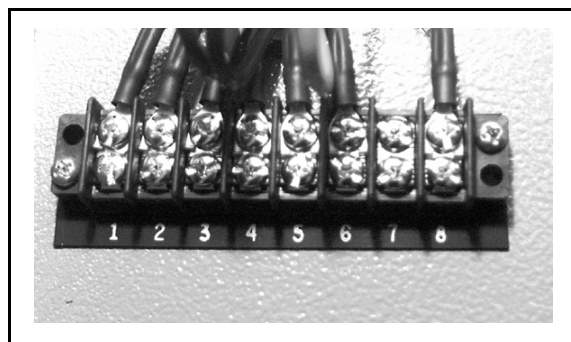


FIGURE 1 (MSSM0270AE)
30" M-Style Model TBS Strip

36" Q-Style Models—Acquire signals at Molex connector WCS in the high voltage control box (see FIGURE 2). Pins 1 through 5 are for chemicals 1 through 5 respectively, pin 6 is for flush and pin 8 is common. The specified voltage is enabled between the appropriate pin and common whenever an injection is called for.

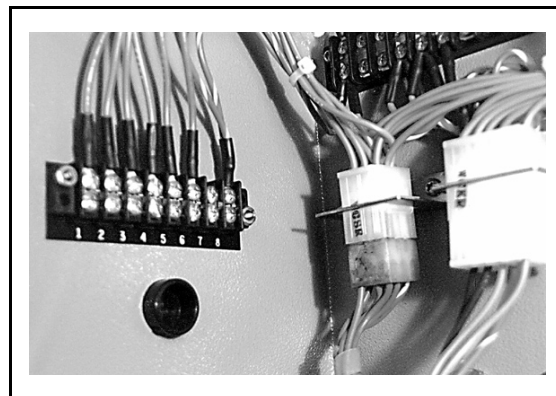


FIGURE 3 (MSSM0270AE)
**36" Q-Style Model TBS Strip and
WCS Molex Connection**

30022F8J Models—Acquire signals at terminal strip TBS in the high voltage control box (see FIGURE 3). Pins 1 through 5 are for chemicals 1 through 5 respectively. Pins 5 and 6 at terminal strip TBB represent flush and pin 6 is common. The specified voltage is enabled between the appropriate pin and common whenever an injection is called for.

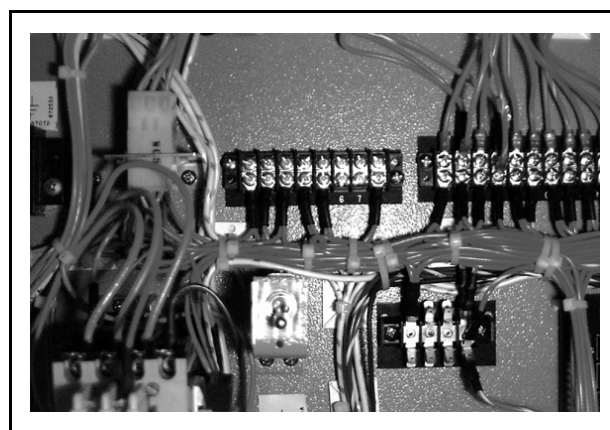


FIGURE 2 (MSSM0270AE)
30022F8J Model TBS Strip

Pumped Chemical Systems

These systems deliver chemicals to the machine intermittently usually via peristaltic pumps. Inlets on the machine must be unrestricted at all times (valveless). The five port pumped chemical inlets meet this requirement.

Risk Associated with Pumped Chemical Systems—An inherent risk of this method of chemical injection is that concentrated chemicals can dribble into the machine after hours, when the machine is not in operation, causing machine and/or linen damage. Because Milnor has no control over the design or installation of pumped chemical systems, Pellerin Milnor Corporation accepts absolutely no responsibility for damage to its equipment or textiles therein, caused in this way. Much more information on this subject is provided in document B2TAG86033, “Pumped Chemical Installation and Precautions.” Consult this document before connecting a pumped chemical system.

CONNECTING CHEMICAL SYSTEMS TO SYSTEM 7 AND E-P PLUS WASHER-EXTRACTORS WITH EUROPEAN WIRING

Various methods are available on System 7 and E-P Plus washer-extractors to accommodate chemical systems. Use this section to help determine the best method of chemical injection and how to connect the chemical system. Always consult the schematic manual before connecting chemical systems to the machine.

⚠ DANGER ⚠



ELECTRIC SHOCK HAZARD—Contact with high voltage electricity will kill or seriously injure you. Even with the Master switch off and/or any emergency stop switches off, three-phase power and control circuit power are still present at several locations within electric boxes and electrical components.



INJURY AND DAMAGE HAZARDS—Improper wiring can cause machine to malfunction, risking injury personnel, damage to machine components, and damage to goods.

- ☞ Electrical and piping connections described in this section must be made only by qualified, authorized maintenance personnel.
- ☞ Lock off and tag out power at the external disconnect switches for the washer-extractor and for any chemical devices that provide power to the interpreter relay box (if furnished) before proceeding.
- ☞ DO NOT rely merely on the information in this section when wiring. Consult all applicable electrical schematics.
- ☞ DO NOT reroute or rearrange any wires not specifically permitted by this instruction.
- ☞ DO NOT connect a common wire to ground. Use the common terminal furnished

⚠ CAUTION ⚠

RISK OF POOR OR INCONSISTENT WASH QUALITY—Short injections (less than 10 seconds) do not work for the following reasons: 1) Fine adjustments are not possible (e.g., a 1 second change to a 3 second injection is \pm one third). 2) Erratic response time (due to pump mechanical lag, draining of the delivery tubes, etc.) is more detrimental (e.g., a 1/2 second delay in a 3 second injection yields 17% less than expected, versus only 5% less for a 10 second injection).

- ☞ Size pumps or valves small enough for adequate control (i.e., for longer injection times).
- ☞ Use two pumps or valves to inject a small or large quantity of the same chemical, if required.

Chemical Injection Methods Available

Chemical Injection Output Signals—Five discrete signals (for chemicals 1 through 5) are furnished standard on all washer extractors. These signals are available at terminal strip TBS on System 7 and E-P Plus machines.

Optional Five Compartment Flushing Chemical Injector—A five-compartment dry supply injector mounted externally on the washer-extractors is offered optionally. The five electrically operated flush valves are wired to chemical injection output signals at terminal strip TBA.

Liquid Chemical Tube Barbed Connectors—A six-port inlet is standard on all models. Use these valveless inlets to connect tubes from remote chemical supply injection systems that are not continuously pressurized and that deliver chemicals only when an injection is commanded.

Connecting Apparatuses to Inject Signals

Electrical Specifications—Inject signals provide a 110VAC, 50Hz or 120VAC, 60Hz potential. Each signal can accommodate one apparatus not exceeding 37 milliamperes. Inject signals cannot be made potential-free.

▲ CAUTION ▲



COMPONENTS DAMAGE HAZARD—Board components will burn out, requiring board replacement if devices driven by inject signals do not meet the electrical specifications (Pumps generally draw a higher current and will burn out board components).

F8J Models—Acquire signals at terminal strip TBA in the high voltage control box (see Figure 1). Chemicals 1 through 5 are represented by points 95, 85, 75, 91, and 93 respectively, point 97 is flush, and point 6 is common. The specified voltage is enabled between the appropriate point and common when an injection is called for.

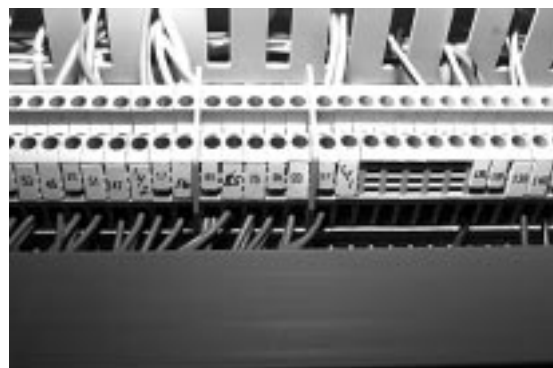


FIGURE 1 (MSSM0270BE)
Terminal Blocks on F8J Models

36" Q6J Models—Acquire signals at Molex connector WCS in the high voltage control box (see Figure 2). Chemicals 1 through 5 are represented by points 40 through 44, point 38 is flush, and point 6 is common. The specified voltage is enabled between the appropriate point and common whenever an injection is called for.



FIGURE 2 (MSSM0270BE)
**Terminal Blocks
for Q6J Models**

Pumped Chemical Systems

These systems deliver chemicals to the machine intermittently usually via peristaltic pumps. Inlets on the machine must be unrestricted at all times (valveless). The five port pumped chemical inlets meet this requirement.

Risk Associated with Pumped Chemical Systems—An inherent risk of this method of chemical injection is that concentrated chemicals can dribble into the machine after hours, when the machine is not in operation, causing machine and/or linen damage. Because Milnor has no control over the design or installation of pumped chemical systems, Pellerin Milnor Corporation accepts absolutely no responsibility for damage to its equipment or textiles therein, caused in this way. Much more information on this subject is provided in document B2TAG86033, “Pumped Chemical Installation and Precautions.” Consult this document before connecting a pumped chemical system.

HOW TO SELECT AN E-P PLUS[®] INDUSTRY FORMULA SET

General

The Milnor[®] factory configures each E-P Plus[®] washer-extractor controller for the industry specified by the purchaser. This consists of setting the DIP switches on the processor board and installing the appropriate industry nameplate. The DIP switch industry settings may be changed in the field, and new industry nameplates may be obtained from your dealer or the Milnor[®] Parts Department.

DIP Switch Settings for the 9 Industry Formula Sets are shown in the following table:

**DIP Switch Settings for the 9 Industry Formula Sets
(must be set with the power *off*)**

Industry configuration	Switch Settings					
	S1	S2	S3	S4	S5	S6
CORRECTIONS	OFF	OFF	OFF	OFF	Depends on model*	OFF prevents/ON permits skipping steps.**
HOTEL/MOTEL	ON	OFF	OFF	OFF		
ATHLETIC	OFF	ON	OFF	OFF		
HEALTHCARE	ON	ON	OFF	OFF		
RESTAURANTS	OFF	OFF	ON	OFF		
COMMERCIAL	ON	OFF	ON	OFF		
SHIRT LAUNDRY	OFF	ON	ON	OFF		
OFFSHORE	ON	ON	ON	OFF		
FIRE-FIGHTER	OFF	OFF	OFF	ON		

* Set switch S5 to *on* in 36021/36026Q6J, and 42026QxJ models, otherwise these models will skip drain speed and try to enter extract from wash speed. This will overload or perhaps stall the extract motor and likely cause it to fail.

Set switch S5 to *off* in 36021/36026Q4J models, otherwise these models will skip E1 (extract speed) and try to enter E2 (high speed extract) from the distribution speed. This will overload or perhaps stall the extract motor and likely cause it to fail.

NOTE: Switch S5 setting has no effect on MxJ, SxJ, FxJ, and VxJ models.

** Setting switch S6 *on* enables the operator to cancel any step in progress, including drain, except before an extract.

DIP Switch Settings for Industry Formula Sets With Foreign Language Software

Industry Configuration	Switch Settings					
	S1	S2	S3	S4	S5	S6
CORRECTIONS	OFF	OFF	OFF	OFF	Depends on model*	OFF prevents/ON permits skipping steps.
HOTEL/MOTEL	ON	OFF	OFF	OFF		
HEALTHCARE	OFF	ON	OFF	OFF		
RESTAURANTS	ON	ON	OFF	OFF		
COMMERCIAL	ON	ON	OFF	OFF		
SHIRT LAUNDRY	ON	OFF	ON	OFF		

How To Set DIP Switches

To change industries, turn the machine *off* and access the microprocessor board. On QxJ models, the board is in the control panel electric box. On MxJ models, it is just inside the top panel.

⚠ DANGER ⚠

Do not open the door to any electric box without first turning the power *off*. These controls use 120VAC power or higher, which is extremely dangerous.

The DIP switches on the microprocessor board are shown in FIGURE 1. The *on/off* positions are shown in FIGURE 2. Set the switches to the desired configuration according to the table on page 1. Turn the machine *on*. The display will show the current configuration chosen during power up.

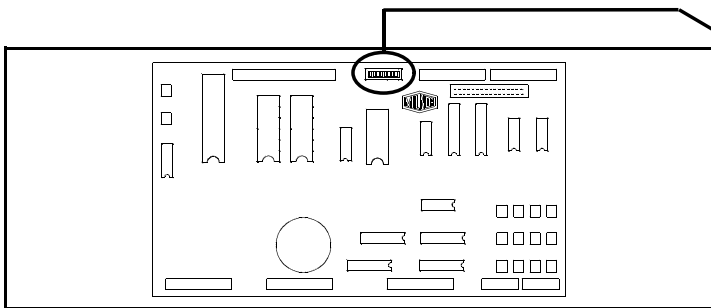
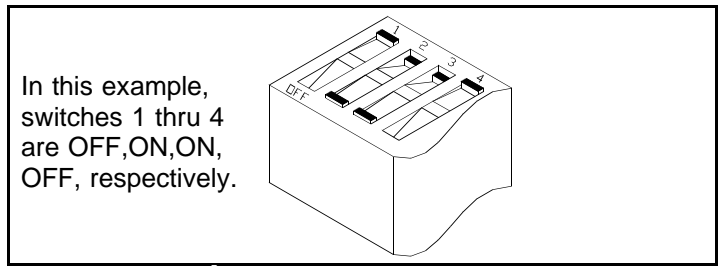


FIGURE 1 (MSOP0244BE)
DIP Switch Location on Processor Board



In this example, switches 1 thru 4 are OFF, ON, ON, OFF, respectively.

FIGURE 2 (MSOP0244BE)
DIP Switch on/off positions

HOW TO CHANGE EPROMS IN MICROPROCESSORS AND WHERE TO CHECK THE DC VOLTAGES

Occasionally, software enhancements become available. Depending upon the software change, the new software EPROMs (Erasable, Programmable, Read-Only Memory) may be offered for sale or for no charge to the customer. When a set of EPROMs is changed in the field, ensure that the software version being installed matches the machine hardware and that EPROMs are installed in the proper socket positions and orientation.

How To Change EPROMs

⚠ WARNING ⚠



SHOCK HAZARD—Electrical components on the machine conduct high voltage that will kill or seriously injure you on contact.

☞ **Lock OFF** and tag out electrical power at the main (wall) disconnect before beginning this procedure.

1. Make sure all power to the machine is *off*.
2. Locate the EPROMs as described in “Location of EPROMs on Processor Board” in this section. Note the orientation of the EPROMs as shown in FIGURES 3, 5, 7, and 9.
3. Slip a small flat tool underneath the EPROM, and carefully remove each old EPROM from its base, taking note of their numerical order (see FIGURES 3 and 7) and orientation to the key notch on the socket.
4. Install new EPROMs, making sure the key notch on the EPROM is properly oriented and that all pins enter the proper holes in the socket (FIGURE 1). If necessary, slightly bend the pins on the EPROMs to align them in the socket. After inserting each EPROM, verify that all pins are seated in the socket.

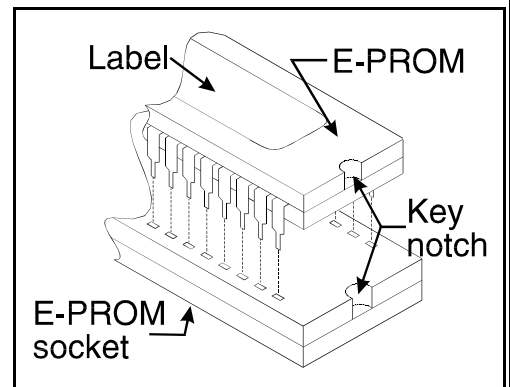


FIGURE 1 (MSSM0217AE)
Properly Seating the EPROM

⚠ CAUTION ⚠



COMPONENT DAMAGE HAZARD—Incorrectly installing any EPROM may cause EPROM burn out, machine failure, or display error.

☞ **Match each EPROM** with its corresponding socket. Each EPROM will *work* in only one socket, although it may physically *fit* in others.

☞ **Align EPROM** so every pin mates with the correct hole in the socket.

Verifying Proper EPROM Installation—After installing new EPROMs, apply power to the machine and turn the machine *on*. If the EPROMs are properly installed, the display will continue with the normal display sequence when powering up. If the display is blank or appears unusual, turn the machine *off* at once and check the orientation of the EPROMs.

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C

Location of EPROMs on Processor Board

Depending on machine model and type, the CPU chip can be an Intel 8085 or an Intel 8088. Each microprocessor board requires at least one EPROM for proper operation, but the EPROMs are located differently, depending upon the type of board. This information describes the location and arrangement of the EPROM chips on each type of board. It also describes where to check the voltages required by the processor board.

8085 Processor Boards, *NOT Coin Machine*—See FIGURE 3. Install EPROM #1 at the end of the row, then #2, #3, and #4. Chip #4 goes next to the two soldered chips on the board. See FIGURE 2 for where to check voltages.

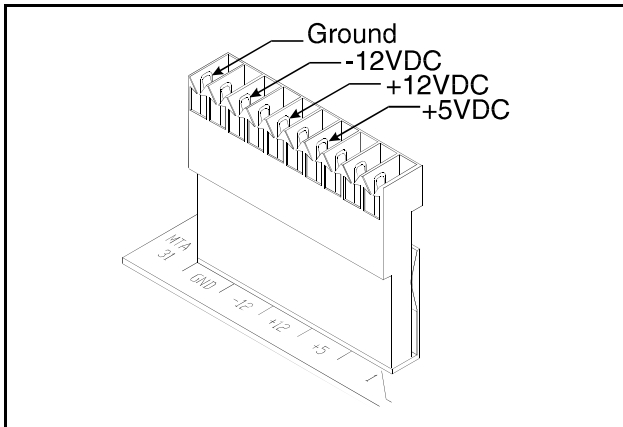


FIGURE 2 (MSSM0217AE)
MTA-31 on 8085 Processor Board
(wires not shown for clarity)

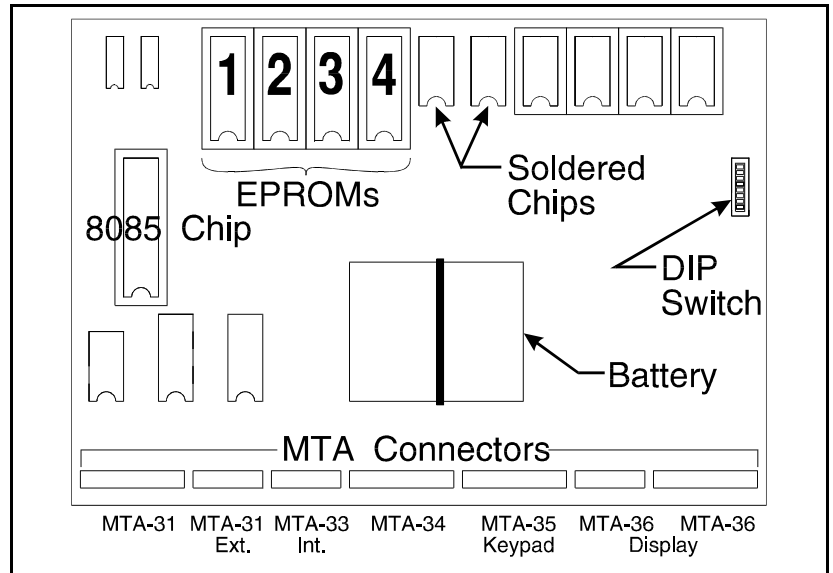


FIGURE 3 (MSSM0217AE)
8085 Processor Board (NOT Coin Machine)

8085 Coin Machine Processor Boards—See FIGURE 5. Install the single EPROM in socket IC7 below connector W34. These boards have no battery.

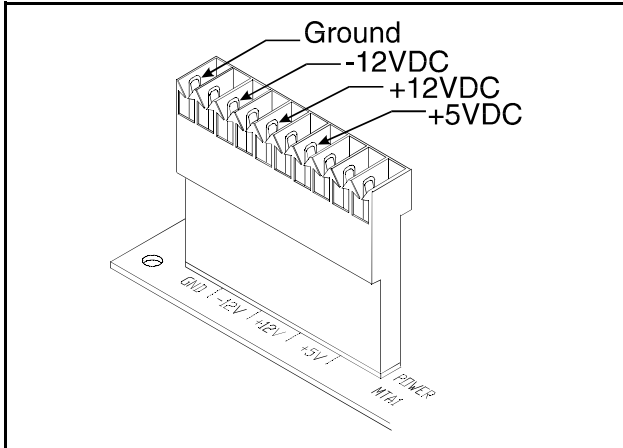


FIGURE 4 (MSSM0217AE)
MTA-1 in 8085 Coin Machine
(wires not shown for clarity)

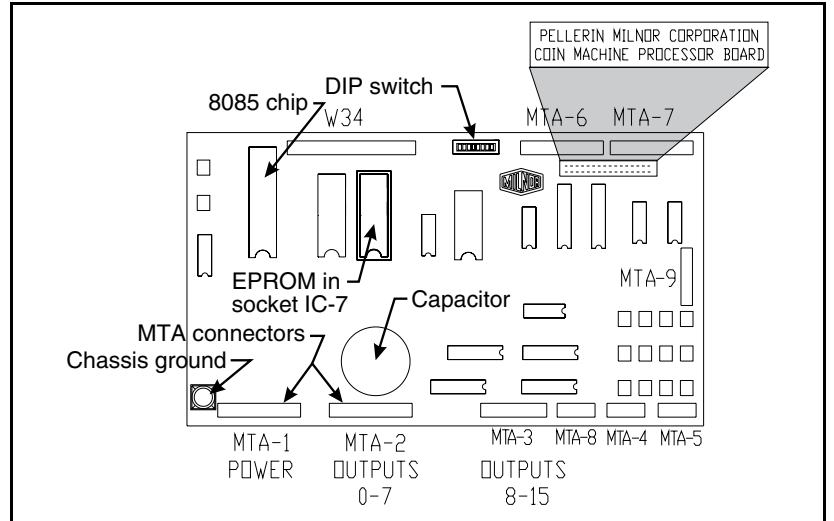


FIGURE 5 (MSSM0217AE)
8085 Coin Machine Processor Board

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8088 Processor Boards Without Memory Expansion Board—See the table of EPROM locations (below) and FIGURE 7. If the set consists of only one EPROM, install it in socket A of FIGURE 7. If two EPROMs comprise the set, install EPROM #2 in socket A and EPROM #1 in socket B. **Always install highest numbered EPROM in socket A.** If the set consists of more than two EPROMs, a Memory Expansion Board must be present in the machine along with the processor board.

8088 Processor Boards With Memory Expansion Board—See the table of EPROM locations below and FIGURE 7. If the EPROM set consists of three or more EPROMs, install the two highest numbered EPROMs (e.g., EPROMs #3 and #4 of a four-chip set) *on the processor board*, with the highest numbered E-PROM (EPROM #4 of a four-chip set) in socket A, and the EPROM with the second highest number (EPROM #3 of a four-chip set) in socket B. *Install the remaining EPROM(s) on the Memory Expansion Board* with the highest numbered of the remaining EPROMs (e.g., EPROM #2 of a four-chip set) in socket IC-1 on the Memory Expansion Board and EPROM #1 in socket IC-2.

EPROM Locations on 8088 Processor Board and Memory Expansion Board				
EPROMS in Set	E-PROM Location by Socket (see FIGURE 4)			
	A	B	IC-1	IC-2
4-chip set	4	3	2	1
3-chip set	3	2	1	—
2-chip set	2	1	—	—
1-chip set	1	—	—	—

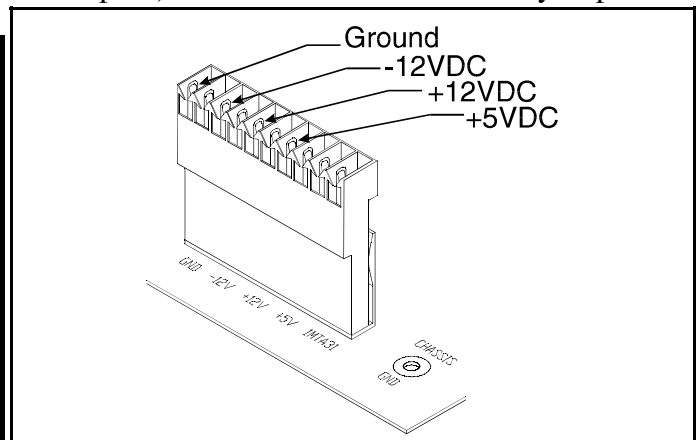


FIGURE 6 (MSSM0217AE)
1MTA-31 on 8088 Board (wires not shown for clarity)

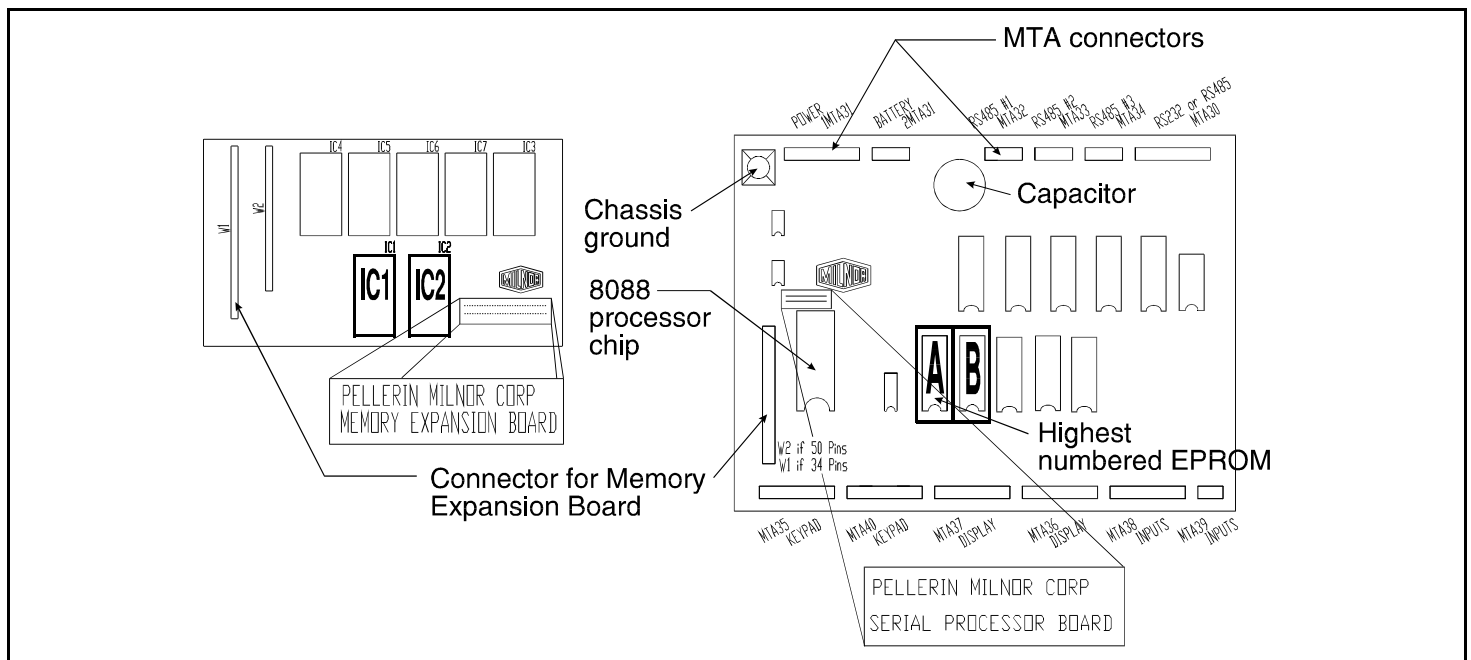


FIGURE 7 (MSSM0217AE)
8088 Processor Board and Optional Memory Expansion Board

80186 Processor Boards—This processor board is used on all Milnor system controllers (Miltron, Mildata, etc.) equipped with a color monitor, and on textile processing machines with software versions 95000 and later. The single EPROM on this board is located in socket IC-2.

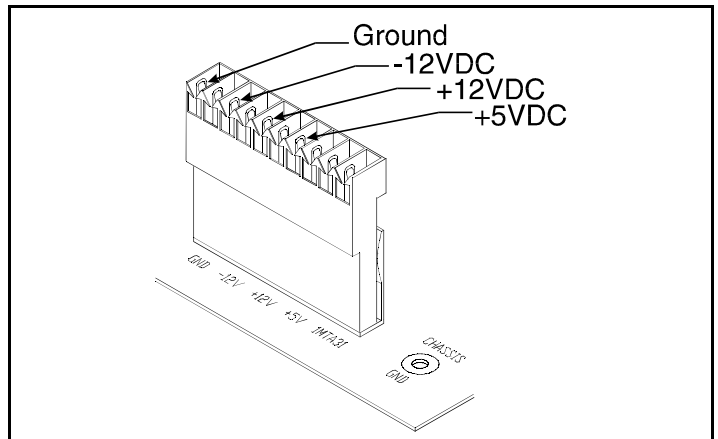


FIGURE 8 (MSSM0217AE)
1MTA-31 on 80186 Board (wires not shown for clarity)

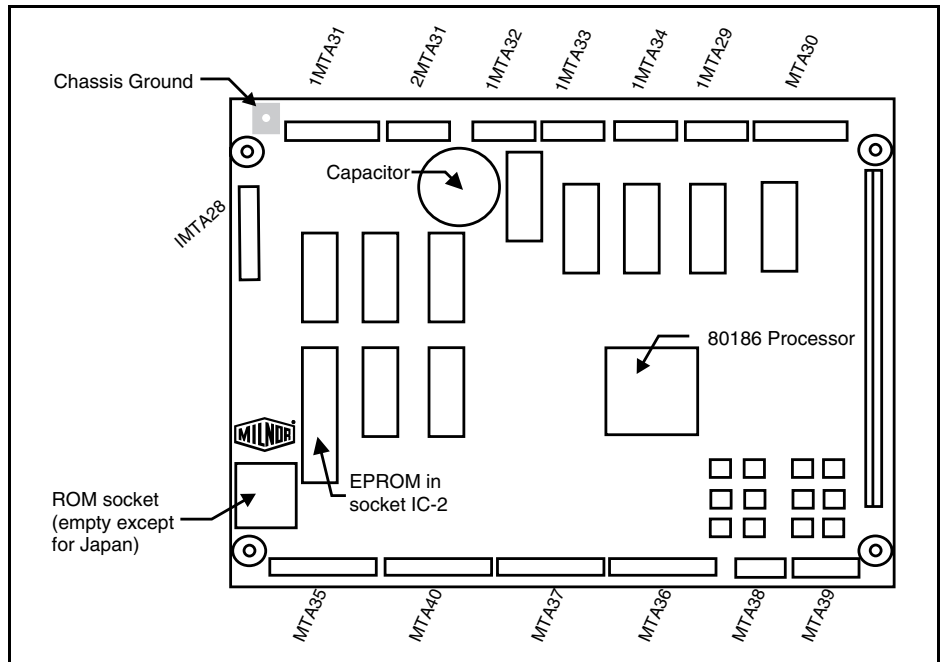


FIGURE 9 (MSSM0217AE)
80186 Processor Board